Smart Media III

User Manual

Starting Teacher Side

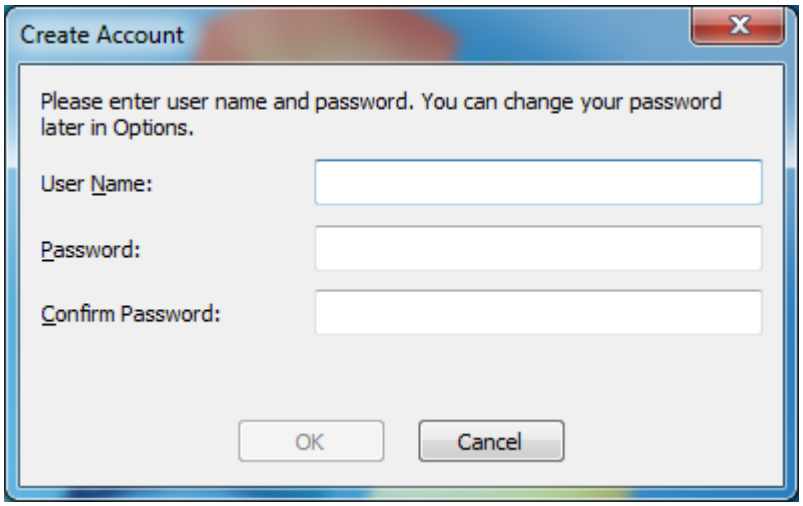
After installation, a shortcut icon will be created on the desktop. Double click the shortcut to launch teacher side.

Create an Account

Teacher needs to create an account the first time he logs in the SmartMedia III system.

To Create an Account

1. Input user name and password in the **Create Account** dialog;



2. Enter User Name, Password and Confirm Password;
3. Click **OK** button to create the account.

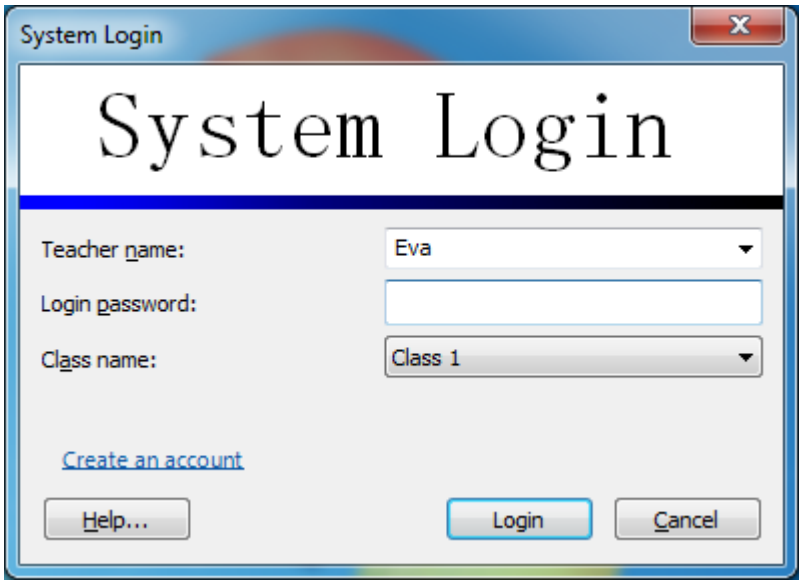
Notes:

- Create account dialog will pop out automatically the first time teacher logs in the system.
- Teacher can create another account by clicking **Create an account** in the system login dialog.

Teacher login

Teacher may want to connect students in different modes in different environment, so we offer two different modes for teacher to login the class.

Select Teacher to Login



To Log in System

1. Double click the shortcut icon, and then System Login dialog will pop out;
2. Input teacher name, login password and select class name;
3. Click **Login** button to enter the operating platform of teacher side.

Note:

- After teacher logs in, his name will display on each student's desktop so that each student will know which teacher to connect to.

Auto Login

Teacher can use auto login to connect the students in the same channel.

To Log in System

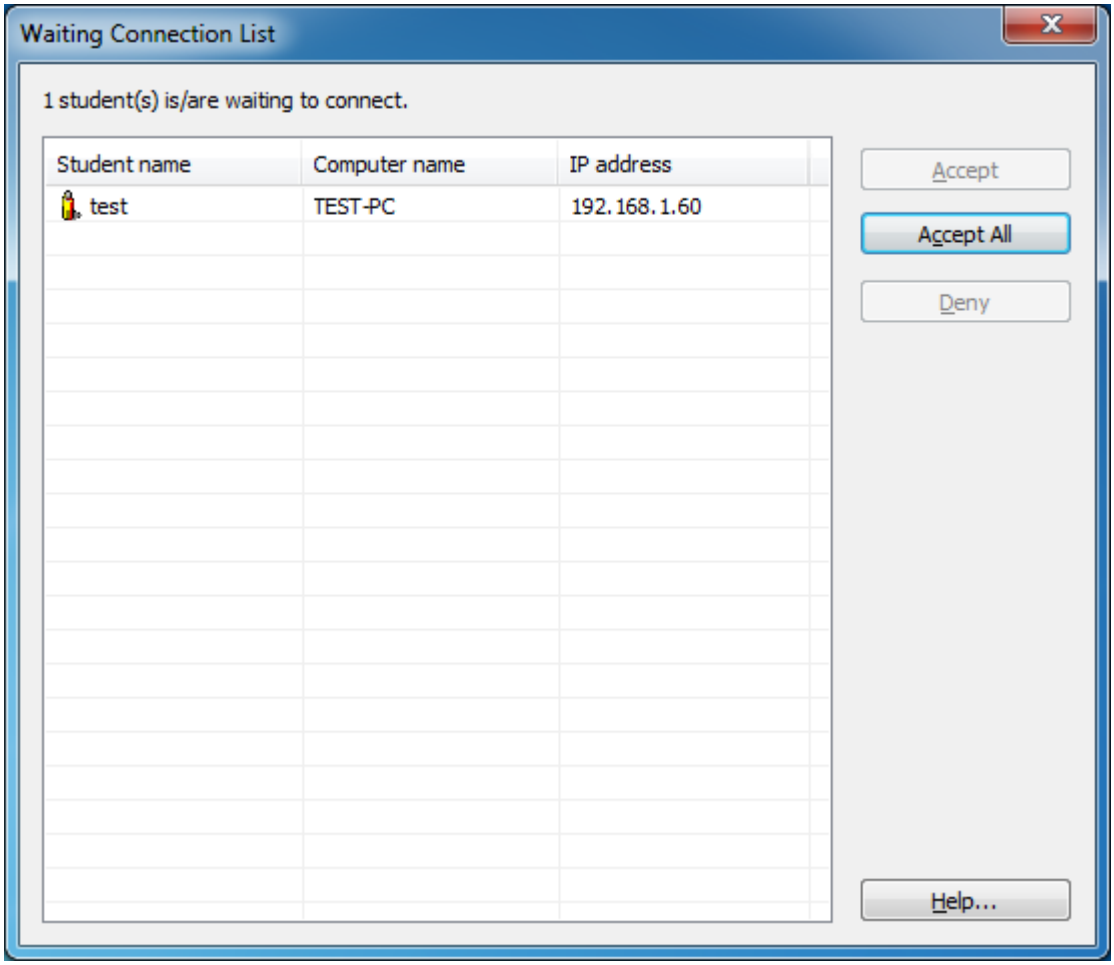
1. Double click the shortcut icon, and then System Login dialog will pop out;
2. Input teacher name, login password and select class name and channel ID;
3. Click **Login** button to enter the operating platform of teacher side.

Note:

- Teacher and students can both set the channel ID.

Student Connection

If the student is not in the class model of teacher side, the following dialog will pop up in teacher side after the student connects to this teacher.



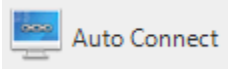
To Accept the Student

1. Select certain students;
2. Click **Accept** to accept these students or click **Accept All** to accept all students.

To Deny the Student

1. Select certain student;
2. Click **Deny** to deny this student.

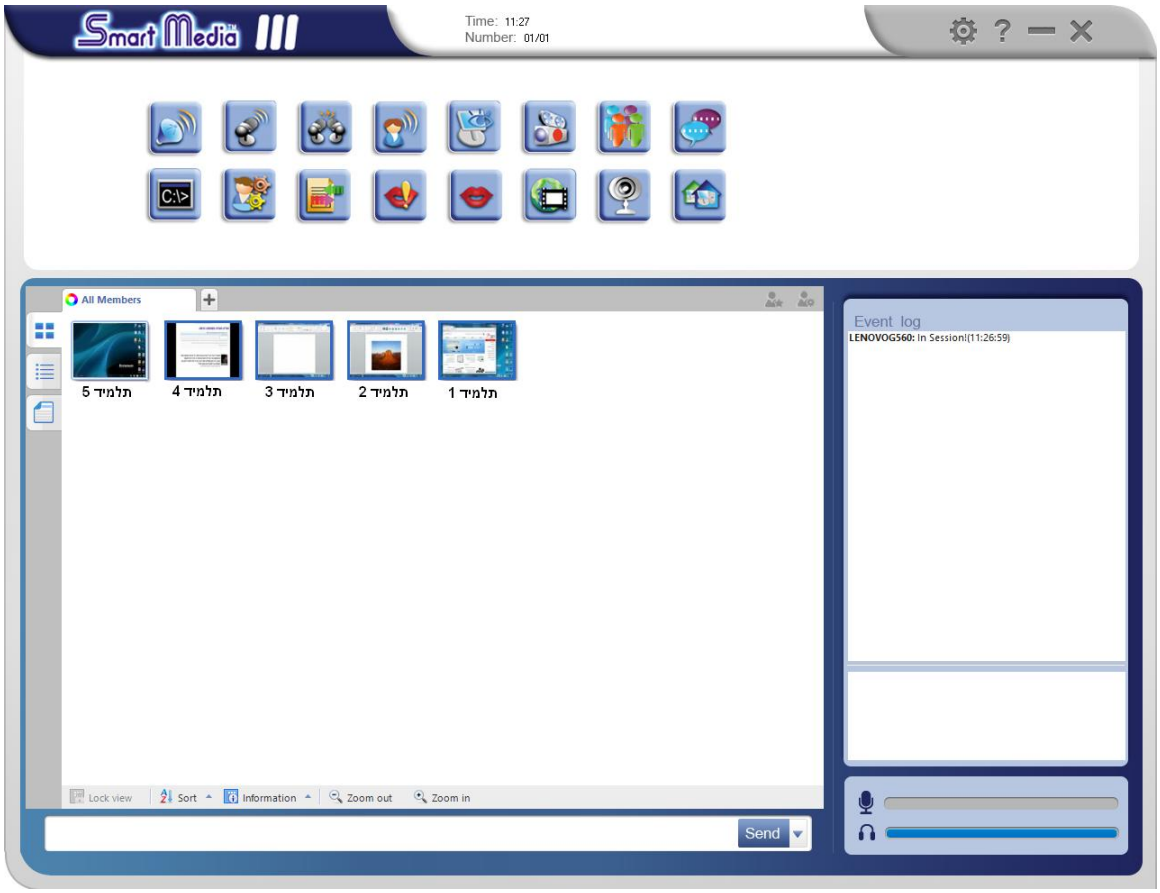
Notes:

- Teacher can press 

button to auto accept all students' connections.
- If teacher select "Lock all students to class model" in Option-General tab, the students in this class model will connect to this teacher automatically upon the starting of teacher side.

The Interface of Teacher Side

The interface of teacher side is as below:



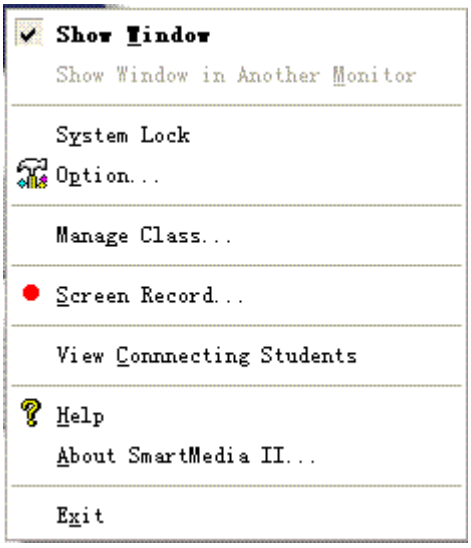
Smart Media III system is divided into the following seven parts:

1. Title Bar
2. Function Bar
3. View Mode
4. Class Model
5. Remote Message
6. Event Log
7. State Bar

Title Bar

Through the Title Bar, teacher can view the software name and version, drag and drop the main window, minimize or maximize the software, configure the software, view Help, and close the software.

Click button, and the following menu pops up.



Teacher can click **System Lock** button to lock this software. And he should enter the password to unlock this software.

Teacher can click **Option** button to open **Option** dialog. The detail information please refers to The Settings of Teacher Side.

Teacher can click **Manage Class** button to open **Manage Class** dialog. The detail information please refers to Manage Class.

Teacher can click **Screen Record** button to start screen record. The detail information please refers to Screen Recording and Playback.

Teacher can click **View Connecting Students** button to open **Waiting Connection List** dialog. To operate with these students refers to Student Connection.

Teacher can click **Help** button to open the help documentation of this software.

Teacher can click **About SmartMedia III** button to view the version, user name, company name, serial number, user number and time limit.

Teacher can click **Exit** to exit this software.

Click button to open Option dialog, and the detail information please refers to The Settings of Teacher Side.

Click button to open the help documentation of this software.

Function Bar

List the functions of SmartMedia III.

View Mode

There are five view modes in the Class Model area, and they are Monitor view, Report view, Policy view, File submit view and Answer Sheet view.

The Monitor view is the program's default mode, it displays thumbnails of students' desktop, and it also can display the students' group and battery power status.

The policy view is used to change or check the internet policy, application policy, USB disk policy, CD policy and Printer policy.

The file submission view provides the status of submitted files.

The answer sheet view provides the status of quiz by answer sheet.

Monitor View

Monitor View is the most important view of this software. In this view, teacher can see the states of students directly. The following table shows the various icons and the meanings of each icon.

State Icon	Description	State Icon	Description
	Student is raising hand.		Student is receiving Screen Broadcast.
	Student is talking with teacher.		Student is receiving Net Movie.

	Teacher is broadcasting his voice to this student.		Student is receiving Camera.
	Student is chatting with others.		Student is attending Group Teaching.
	Student is attending Quiz or Survey.		Student is being monitored by teacher.
	Student is being required to keep silence.		Teacher is distributing files to this student.
	Teacher is collecting files from this student.		Student is attending Quiz by answer sheet.

In this view, teacher can also change the information displayed below student thumbnail, sort the student thumbnail refer to the real classroom environment and zoom in or zoom out student thumbnail.

Report View

In this view, teacher can see the detail information of student side, such as the Student Name, System Type, IP address, MAC address, CPU Usage, Memory Usage, Battery Power, Group Name and so on. Besides, teacher can define the information displayed in this view.

To Define the Information Displayed

1. Right click the title bar of this view;
2. Select the information you want to display.

Policy Control View

Policy Control View consists of Application Policy, USB Disk Policy, CD policy and Printer policy.

Application Policy

Click Application Policy to switch class model to application policy view, teacher can set different application policy to different students from all open, white list and black list.

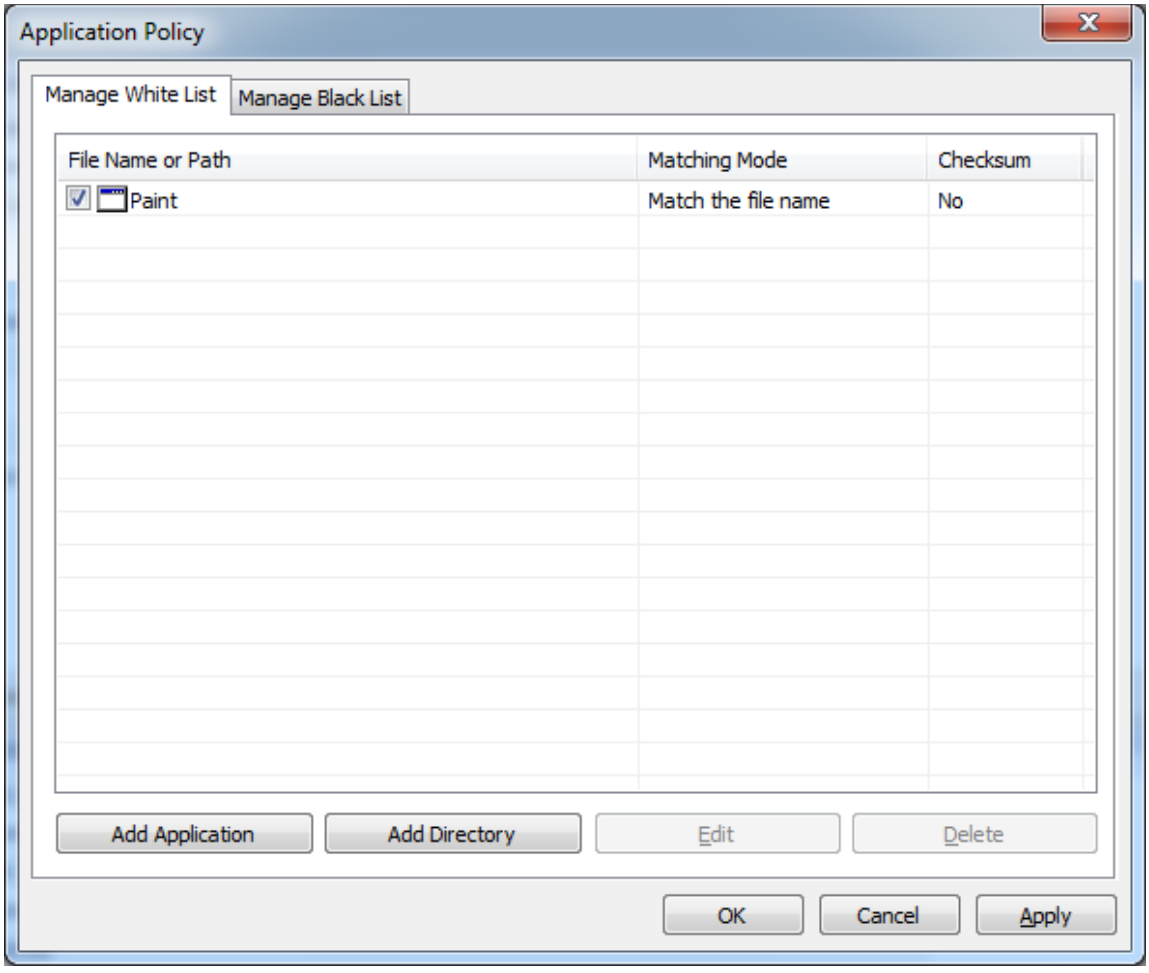
All Open: Student can open all the applications;

White List: Teacher can only open the applications in white list;

Black List: Teacher can't open the applications in black list;

To Set Application Policy

1. Click **Advanced** to open application policy dialog;
2. Choose **Manage White List** tab;
3. Click **Add Application** to enter file name or path;
4. The same steps to set black list.



There is an easy mode to add a running application or process to white or black list.

1. Right click the running application in **running application list** or the application icon in **All application**.

2. Click **Add it to white list** or **Add it to black list** to add the application to corresponding list; teacher can also click **Terminate application** to let student side close the application.

Set Policy to One Student

1. Right click the current state column of this student;

2. Click one policy in pop-up menu.

Notes:

- Teacher can check the application students are using and close the application.
- Teacher can set different application policy to different students.

USB Disk Policy

Click USB Disk Policy to switch class model to USB disk policy view. Teacher can set students' limitations when using USB disk by the policies as below: open, read only, no execute and block all.

Open: Students can read or write the file and open the executable program in the USB disk;

Read Only: Students can read the file in the USB disk;

No Execute: Students can't open the executable program in the USB disk;

Block: Block all the operations to the USB disk.

Set Policy to One Student

1. Right click the current state column of this student;

2. Click one policy in pop-up menu.

Notes:

- Teacher can check the USB disk students are using.
- Teacher can set different USB disk policy to different students.

CD Policy

Click CD Policy to switch class model to CD policy view. Teacher can set students' limitations when using CD by the policies as below: open, read only, no execute and block all.

Open: Students can read or write the file and open the executable program in the CD;

Read Only: Students can read the file in the CD;

No Execute: Students can't open the executable program in the CD;

Block: Block all the operations to the CD.

Set Policy to One Student

1. Right click the current state column of this student;
2. Click one policy in pop-up menu.

Notes:

- Teacher can check the CD students are using.
- Teacher can set different CD policy to different students.

Printer Policy

Click Printer Policy to switch policy view to printer policy. Teacher can set policies to manage the use of printer. And the policies are as below:

Open: student can use printer without limitations;

Block: student cannot use printer.

Set Policy to One Student

1. Right click the current state column of this student;
2. Click one policy in pop-up menu.

Note:

- Teacher can set different Printer policy to different students.

File Submission View

The functions of File Submission View refer to File Submission.

Class Model

In Class Model, teacher can view student list, view student state, view student property, select students to start function, add students, delete students, and edit student names, etc.

Remote Message

Teacher can view message history or send message in this part.

Event

When the following situations occur: student login, student log-off, student connection request, student file submission, student Raise Hand help request, low student-side battery or low system memory in the student-side computer, the corresponding notifications will display in **Event Log**.

To Block Hand-Raise

1. Click

to block hand-raise of students;

Message

During class, teacher and students can communicate with each other by sending messages. And teacher can choose the students to send messages.

To Send Messages

1. Choose the students from all members and groups;
2. Edit the message or selected the prepared massages;
3. Click **Send** to send the message.

Note:

- Teacher can block students from sending messages.

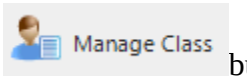
- Support convenient ways to send messages by **Enter** or **Ctrl + Enter**.

State Bar

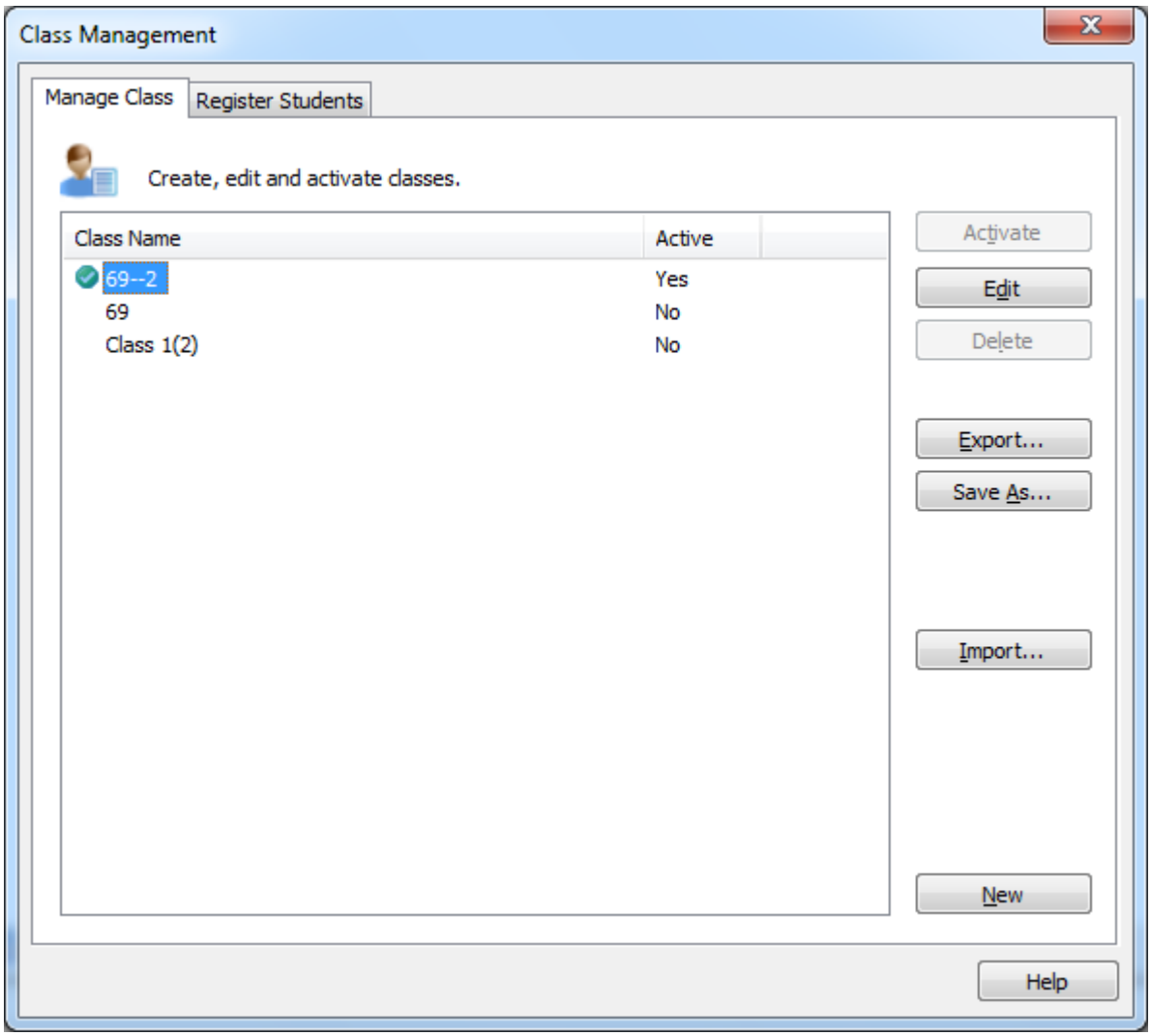
It displays the current time, student number and the detail information of position where mouse is.

Manage Class

Teacher can use this function to manage the class model and let students register.

Click 

button to pop out a dialog as below, teacher can manage the class in this dialog.



To Manage the Class

1. Click **Activate** to activate the selected class;
2. Click **Edit** to edit the selected class;
3. Click **Export** to export class model information;
4. Click **Save As** to save class model;
5. Click **Import** to import a class model;
6. Click **Delete** to delete class model.
7. Click **New** to create new class model.

To Edit Class

1. Select one class;
2. Click **Edit** button;
3. Modify **Class Name** in Class name input box;
4. Select the student who is in Available student list, and click

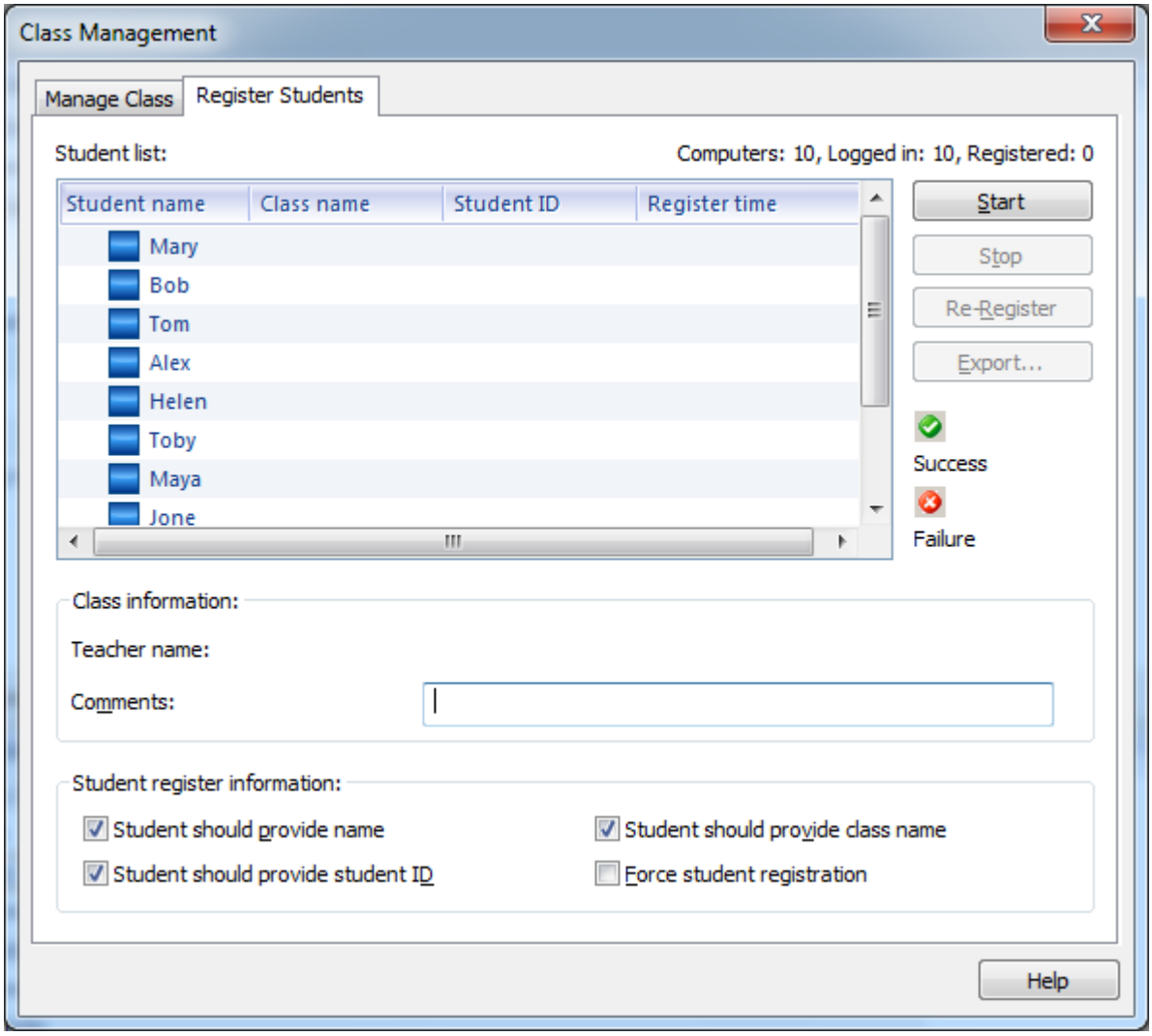
button to add this student to Class Model;
5. Select the student who is in Selected student list, and click

button to remove this student from Class Model.

To Create New Class

1. Click **New** button;
2. Enter **Class Name** in Class name input box;
3. Select the student who is in Available student list, and click

button to add this student to Class Model.



To Let Student Register

1. Click **Register Students** tab;
2. Select the information you want students provide;
3. Click **Start** to start registration.

Screen Broadcast

Screen Broadcast is one of the most important functions of SmartMedia III software. Teacher can broadcast his screen to one or more of the students in class, in either Full Screen or Windowed mode. In Full Screen mode, the broadcast fills the students' screens, and they cannot view or use other applications during the broadcast. In Windowed mode, the desktop appears in a window on the students' desktops and they can switch from this window to other applications.

In addition to allowing teacher to broadcast normal application windows, SmartMedia III software allows teacher to broadcast the following application windows, without disabling the DirectDraw acceleration of system:

1. DirectDraw window
2. Direct3D window (for example, Cool 3D, AutoCAD, Pro-Engineer, and 3D MAX)
3. OpenGL window (for example, Quake III)
4. Full screen movie window (for example, WinDVD Player, and the Windows Media Player)

To Start Screen Broadcast

1. Select the students to whom you want to receive the broadcast.

2. Click the **Screen Broadcast** icon on the Function Bar

3. Smart Media III program will be minimized and the following floating toolbar will be displayed at the top of desktop.

Display or hide the main interface of the software in the teacher-side computer.

Start or stop broadcasting voice to students.

Open the Screen Pen to annotate the desktop.

Record the broadcasted operations to a file.

Adjust the screen broadcast's picture quality. These four buttons represent four levels of picture quality: Perfect, Good, General, Low (from left to right).

Switch between the Full Screen mode and the Windowed Mode.

Exit Screen Broadcast.

Student Demonstration

Smart Media III software allows teacher to select a student to demonstrate the operations of his desktop to teacher and other students. In the course of the demonstration, teacher can take control of the student's mouse and keyboard, share control with the student, or let the student keep control of the mouse and keyboard. He can also talk with the selected student during the demonstration, while enabling the other students to hear.

To Start Student Demonstration

1. Click the student's icon in the **Class Model** area;

2. Click the **Student Demonstration** button on the **Function Bar**;

3. Select the students to view the Demonstration;

4. The demonstration window will be displayed on the teacher's and on the other students' desktops.

To Control the Student's Operation

1. Start the demonstration;

2. Click the **Monitor** button on the toolbar;
3. Select **Control Student** from the pop-up menu.

To Snapping the Student's Desktop

1. Start the demonstration;
2. Click the **Save picture file** button on the toolbar.

To Record the Demonstration Process

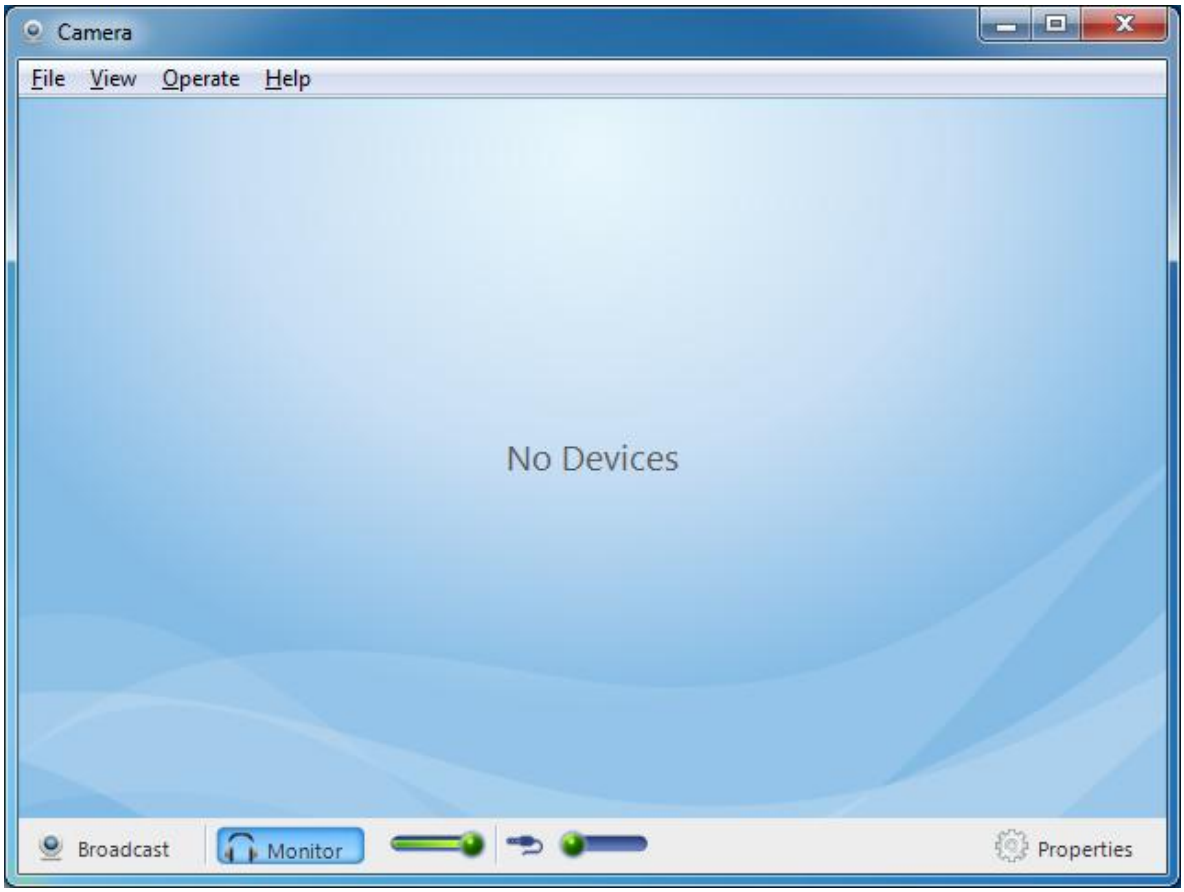
1. Start the demonstration;
2. Click the **Record video file** button on the toolbar.

To Start the Voice Communication

1. Start the demonstration;
2. Click the **Student send voice** Button to hear the voice of student.
3. Click the **Teacher send voice** Button to send voice to the student.

Camera

Smart Media III software allows teacher to broadcast his live content from a USB web camera to multiple students simultaneously. Teacher can also broadcast voice content while broadcasting live content. After teacher start Camera, the following dialog will pop up.



To Start Camera

1. Select students in the **Class Model**;
2. Click the **Camera** button in the **Function Bar**;
3. The **Camera** dialog will be displayed on your desktop;
4. Click the **Properties** button to select a video device and an audio device;
5. Click the **Broadcast** button in the **Camera** dialog.

Voice Broadcast

During the class, teacher can use this function to broadcast the voice of microphone and computer to students.

To Broadcast Voice to All

1. Right click the blank area of Class Model;
2. Click **Broadcast Voice to All** in the pop-up menu.

To Broadcast Voice to Selected Students

1. Select students whom you want to broadcast in Class Model;
2. Right click the thumbnail of these students;
3. Click **Voice Broadcast** in pop-up menu.

Voice Chat

During the class, teacher can use this function to chat with students.

To Chat With Student

1. Right click the thumbnail of one student;
2. Click **Voice Chat** in pop-up menu to chat with this student.

Monitor & Control

Using SmartMedia III software, teacher can monitor the desktops of students. The monitor window displays images of students' screens. Teacher can simultaneously view multiple students' screens, each in its own window. He can also view an individual student's desktop in a windowed or full screen view.

The floating monitor control bar can help teacher scroll from one screen to the next, auto scroll to the next screen after a specified time, reset the window position, and change the display mode in each monitor window.

Teacher can take control of a student's desktop or share control with the student. He can also talk privately with a student, while controlling his desktop.

To Monitor a Student

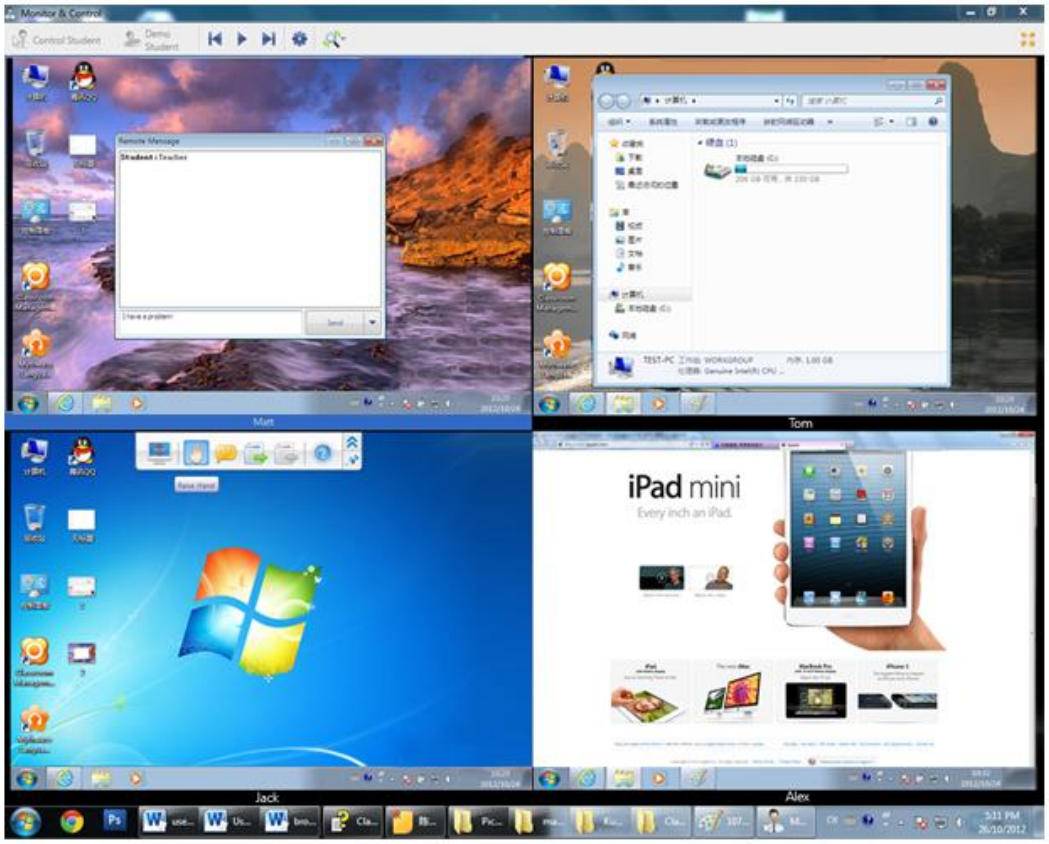
1. Select one student in the **Class Model** area;
2. Click the **Monitor & Control** button in the **Function Bar**;
3. The student's monitor window will be displayed on your desktop.

To Auto Monitor Students

1. Double click the student icon in the class model to monitor one student;
2. Click to monitor one student automatically;
3. Click to monitor the previous student;
4. Click to monitor the next student.

To Monitor Multiple Students Simultaneously

1. Click the **Monitor & Control** button in the **Function Bar**. And the following dialog will pop up;

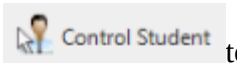


Press to show the Student Display of the previous screen.

Press to show the Student Display of the next screen.

Press to auto-toggle the screens, and monitor each of the students in turn.

Press to adjust the Monitor Image Display Mode.

Press 

to remote control the selected student.

Press

to demo the selected student.

Note:

- The default number of monitor windows is four and the maximum is 9.

Remote Command

Smart Media III software allows you to remotely startup all students' PCs with only one mouse click. You can also shut down all students' PCs, reboot all students' PCs, and execute an application on a student's PC remotely, all without leaving your computer.

Remote Startup

Remote Startup allows the teacher to start up all or selected students' PCs with only one mouse click. It will help the teacher manage students' PCs.

To Startup Students' PCs

1. Select students in the **Class model**;
2. Click the **Remote Command** button in the Function Bar;
3. Select **Remote startup** from the pop-up menu;
4. Click **OK**.

Remote Shutdown

Remote Shutdown allows the teacher to shut down all or selected students' PCs with only one mouse click. It will help the teacher manage students' PCs.

To Shutdown Students' PCs

1. Select students in the **Class model**;
2. Click the **Remote Command** button in the Function Bar;
3. Select **Shutdown** from the pop-up menu. The **Shutdown student PC** dialog box will display;
4. Click **OK**.

Remote Reboot

Remote Reboot allows the teacher to reboot all or selected students' PCs with only one mouse click.

To Reboot Students' PCs

1. Select students in the Class model;
2. Click the **Remote Command** button in the Function Bar;
3. Select **Reboot** from the pop-up menu. The **Reboot student PC** dialog box will display;
4. Click **OK**.

Open Remote Website

This button offers teacher a convenient way to open websites of student side.

To Open Remote Website

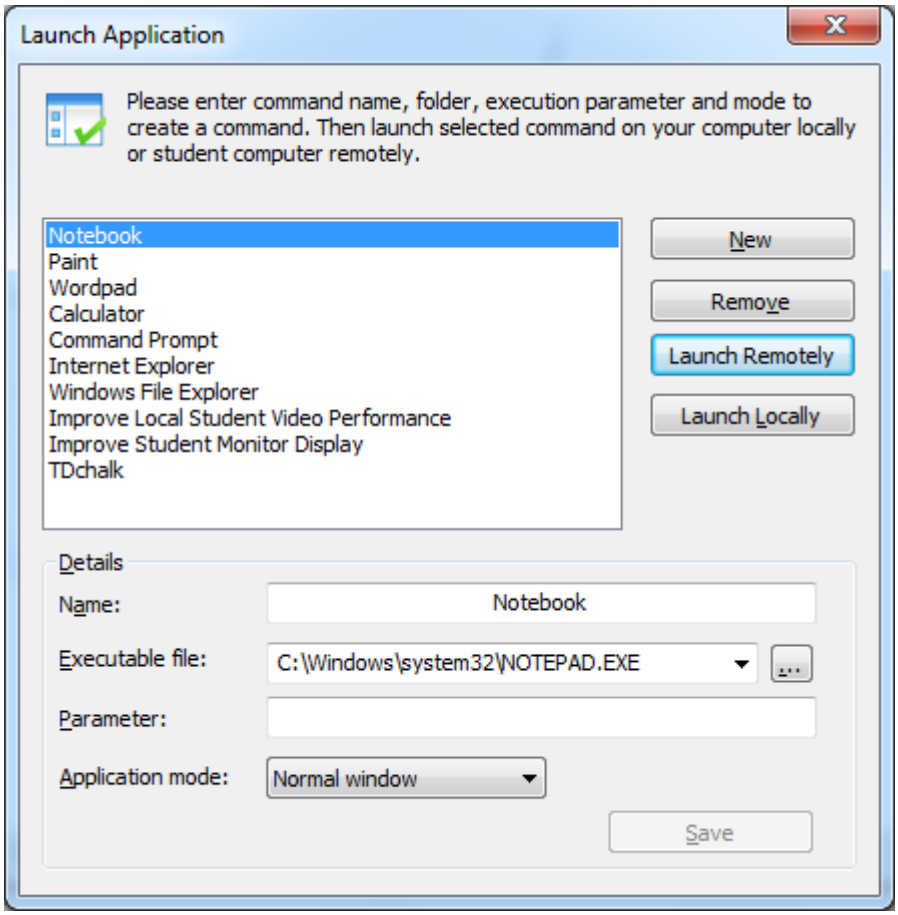
1. Select students in the **Class Model**;
2. Click the **Remote Command** button in the Function Bar;
3. Select **Open Remote Website** from the pop-up menu. The **Open Remote Website** dialog box will display;
4. Input the website address;
5. Click **OK**.

Remote Settings

Here we offer a link to the remote settings, the way to use remote settings please refer to Remote Settings.

Launch Application

Launch application allows the teacher to launch more than one application on the students' PCs at the same time. You can also manage a remote command list. You can add, edit or delete commands in the command list.



To Launch the Launch Application Function

1. Select students in the **Class Model**;
2. Click the **Remote Command** button in Function Bar;
3. Select **Launch Application** from the pop-up menu;
4. The **Launch Application** dialog is displayed.

To Add a Command

1. Open the **Launch Application** dialog;
2. Click **New** in the dialog;
3. Enter a command name;
4. Browse to the command path;
5. Enter command parameters;
6. Click **Save**.

To Add an Application to Command List

1. Switch to the **Policy View**, and choose **Application Policy**;

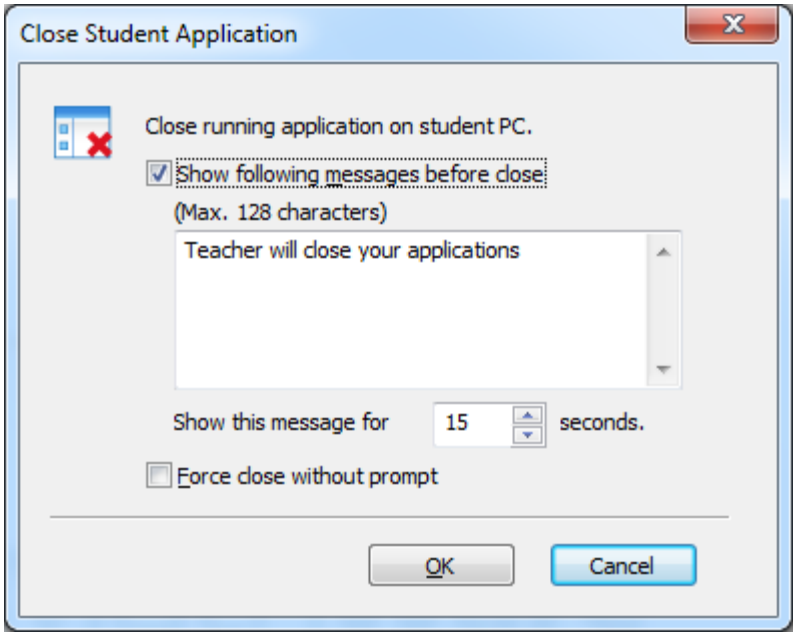
2. Right click the application icon in the **Running Applications** and choose **Add to Remote Command List**.

To Execute Command

1. Select students in the Class Model;
2. Open the **Launch Application** dialog;
3. Select the command item you want to execute from Command list;
4. Click **Launch Remotely**.

Remote Close Applications

This function allows the teacher to shut down all students' applications with only one mouse click. It will help the teacher manage students' PCs.

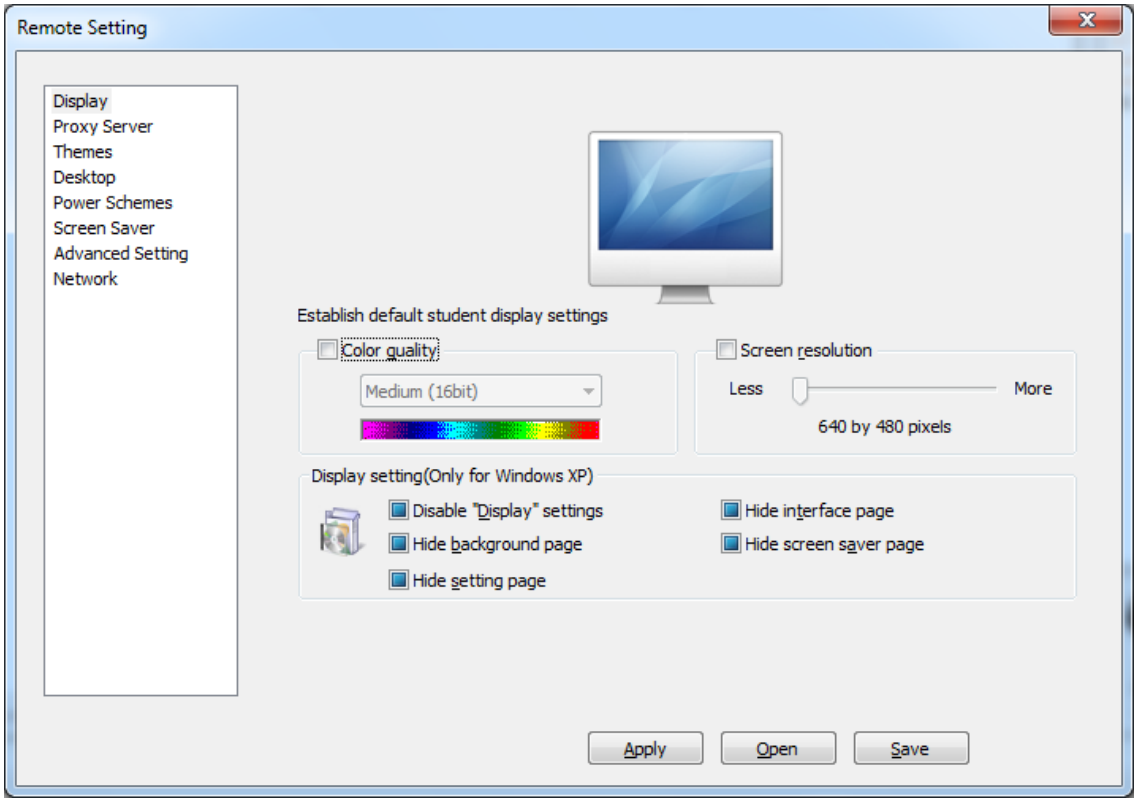


To Remote Close Applications

1. Select students in the Class Model;
2. Click the **Remote Command** button in the Function Bar;
3. Select **Close Applications** from the pop-up menu. The **Close Student Application** dialog box will be displayed;
4. Click **OK**.

Remote Settings

Teacher can set display, proxy server, themes, desktop, power schemes, screen saver, and so on.

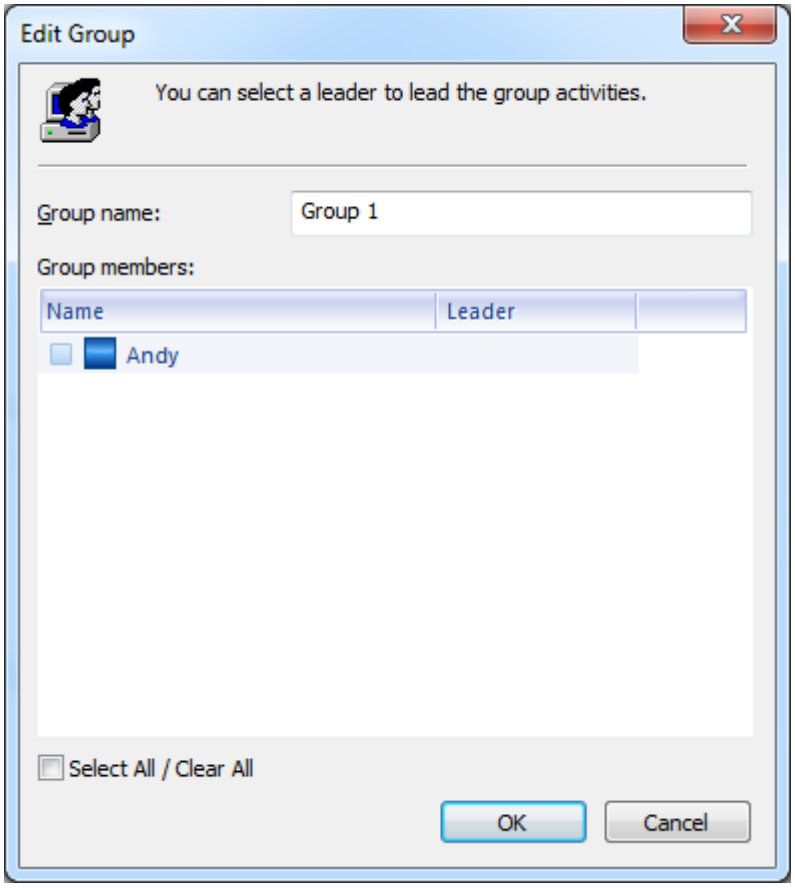


To Change Students' Setting Remotely

1. Select students in **Class Model**;
2. Right click the thumbnail of these students;
3. Click **Remote Settings** button in drop-down menu;
4. Change the settings in **Remote Settings** dialog.

Group Management

Group Management allows the teacher to divide the students in the currently activated Class Model into different groups in order to perform Group Chat and Group Teaching activities.



To Create a Group

1. Select the student you want to create a group in the Class Model area;
2. Drag the student to button in the Class Model area;
3. Enter the **Group name** in the pop-up **New Group** dialog;
4. Click the **OK** button to complete the creation of a new group.

Or

1. Click button in the Class Model area;
2. Enter the **Group name** in the pop-up **New Group** dialog;
3. Check the student you want to select;
4. Click the **OK** button to complete the creation of a new group.

To Assign a Group Leader to a Group

1. Select the student you want to set in the Class Model area;
2. Click the button in the Class Model area.

Or

1. Right-click the student you want to set in the Class Model area;
2. Select **Group Leader** on the pop-up menu.

To Delete a Group

1. Select a group Tab you want to delete;
2. Click the button in the Class Mode Area;

3. Click **OK** in the pop-up confirmation dialog to complete the group deletion operations.

Chat

With Group Chat and Topic Chat, students could conduct text communications in each group.

Group Chat allows teacher to divide students into groups and process text communications; Topic Chat allows teacher to create multi topics, and students could freely select a group to join in and chat in the group.

Group Chat

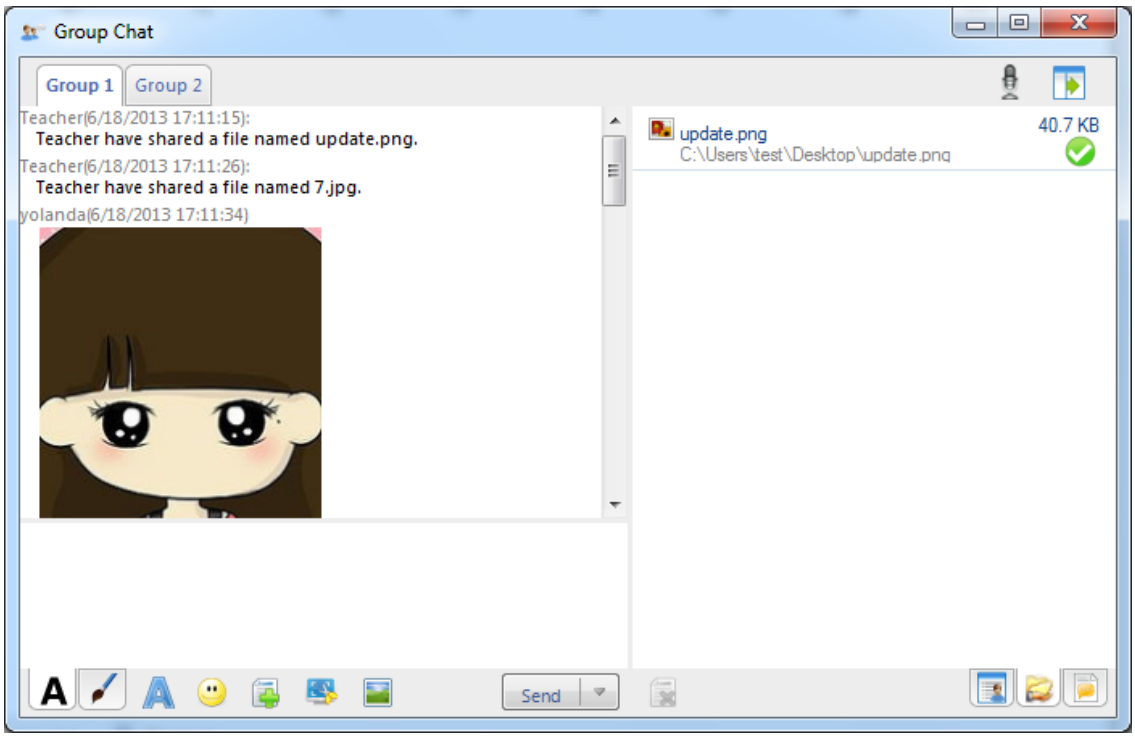
Through Group Chat, each group of students created in Group Management can chat with each other. The teacher can select a group to join and chat with that group.

To Use Group Chat

1. Click **Chat-Group Chat** on function bar;
2. Pop out group chat dialog as below;
3. Click **Send** to chat with the students in the same group.

To Use Voice Chat

1. Click Teacher send voice Button to send voice to the students;
2. Click the button again to stop the function.



There are lots of communications methods as below:

Edit Messages:

Change message font: Set font, font style, size, color, effects, script of messages in the dialog;

Insert Emoticon: Send emoticon to make chat easy and funny;

Share Files: Teacher share local file to students in the same group;

Screenshot: Cut out useful image to send to students;

Send Image: Send images to the students;

Note:

- The number of shared file can't be more than 4, and the size of shared file can't be larger than 4M.

Draw and Send Picture:

Pen: Draw the picture manually;

Eraser: Erase the picture;

Undo: Undo previous step;

Rework: Rework previous step;

Color: Choose the color;

Select Background: Select background from empty, small grid, medium grid and large grid;

There are also three different views in chat dialog as below:

Chat Members View

Teacher and students can check other members in the same group.

Shared Files View

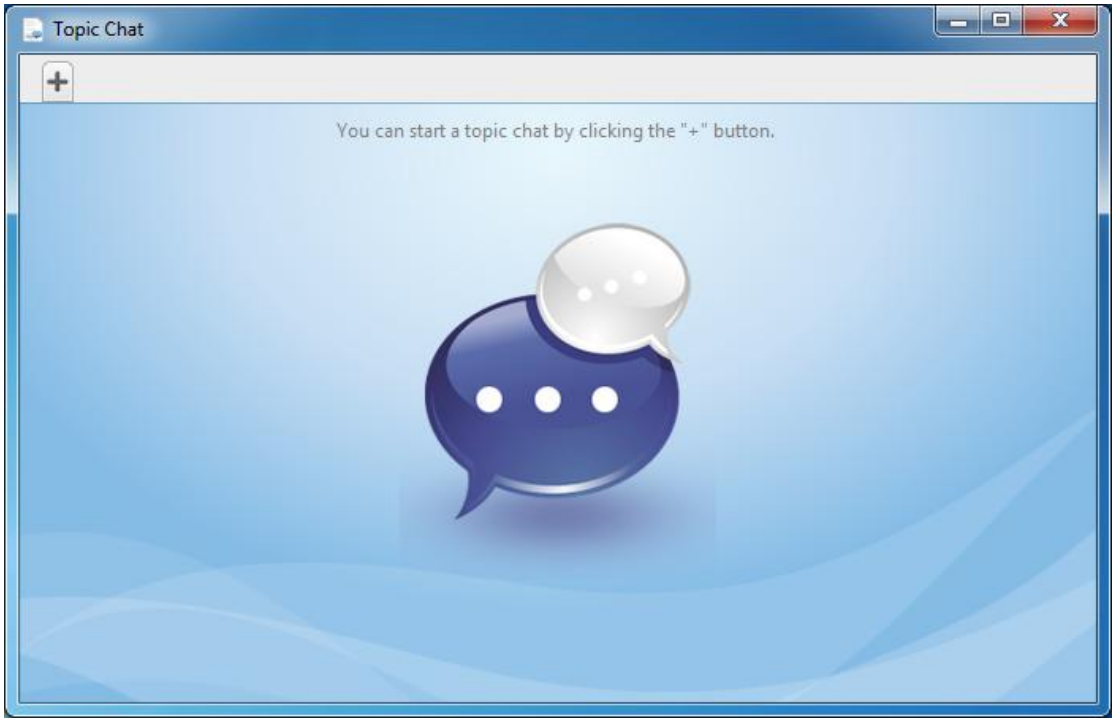
Teacher and students can check the shared files, and double click the open the shared file.

Chat History View

Teacher and students can check chat history in this view.

Topic Chat

Teacher could create multi topics, and students could freely select a group to join in and chat in the group.

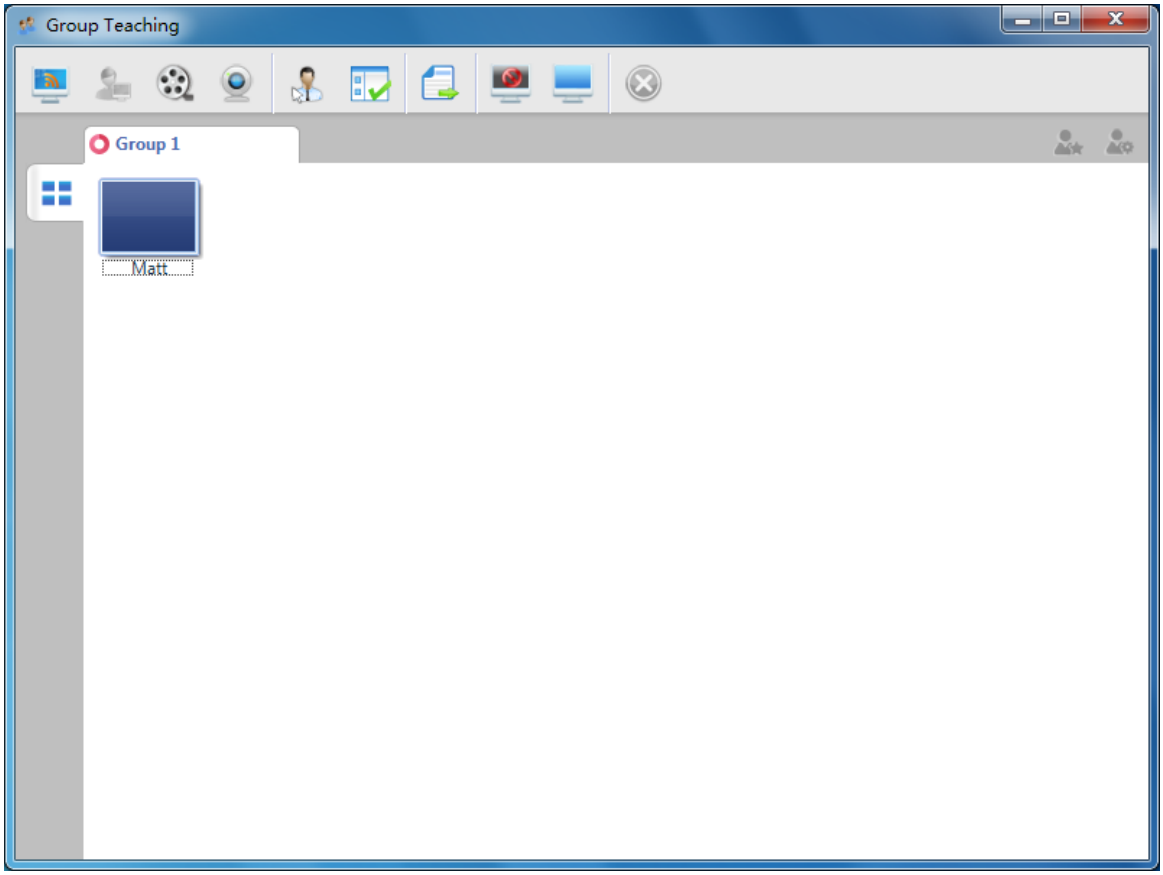


To Add a New Topic

1. Click the **Chat** button in the Function Bar;
2. Select the **Topic Chat** from the pop-up menu;
3. Click **Add** a new topic chat button.

Group Teaching

Group Teaching allows teacher to divide students into several groups, enabling peer tutoring and cooperative learning. Each group has one active member and one or more passive members. The active members can use many functions to teach their fellow students, such as: Broadcast teaching, Voice teaching, Voice chat, Monitor, Remote control, Remote setting, File distribution, Remote command, and Net Movie.



To Start Group Teaching

1. Divide the students into different groups, according to Group Management.
2. Click the **Group Teaching** button in the Function Bar.
3. Select **All Groups** or **Part of Groups**.
4. The **Group Teaching** dialog will be displayed on the teacher's screen.

When the teacher initiates the Group Teaching, the teacher and group leaders will see a toolbar in the dialogue of Group Teaching. Both the teacher and group leaders can operate the relative functions.

Broadcast the teacher’s screen to group members

Broadcast a group member’s screen to the teacher and other group members.

Broadcast the media files to the group members.

Broadcast the camera display to the group members.

Monitor & control a group member.

Send remote command to the group members.

Send files to the group members.

Silent to the group members.

Silent off to the group members.

Stop the function.

To Start Function On a Group

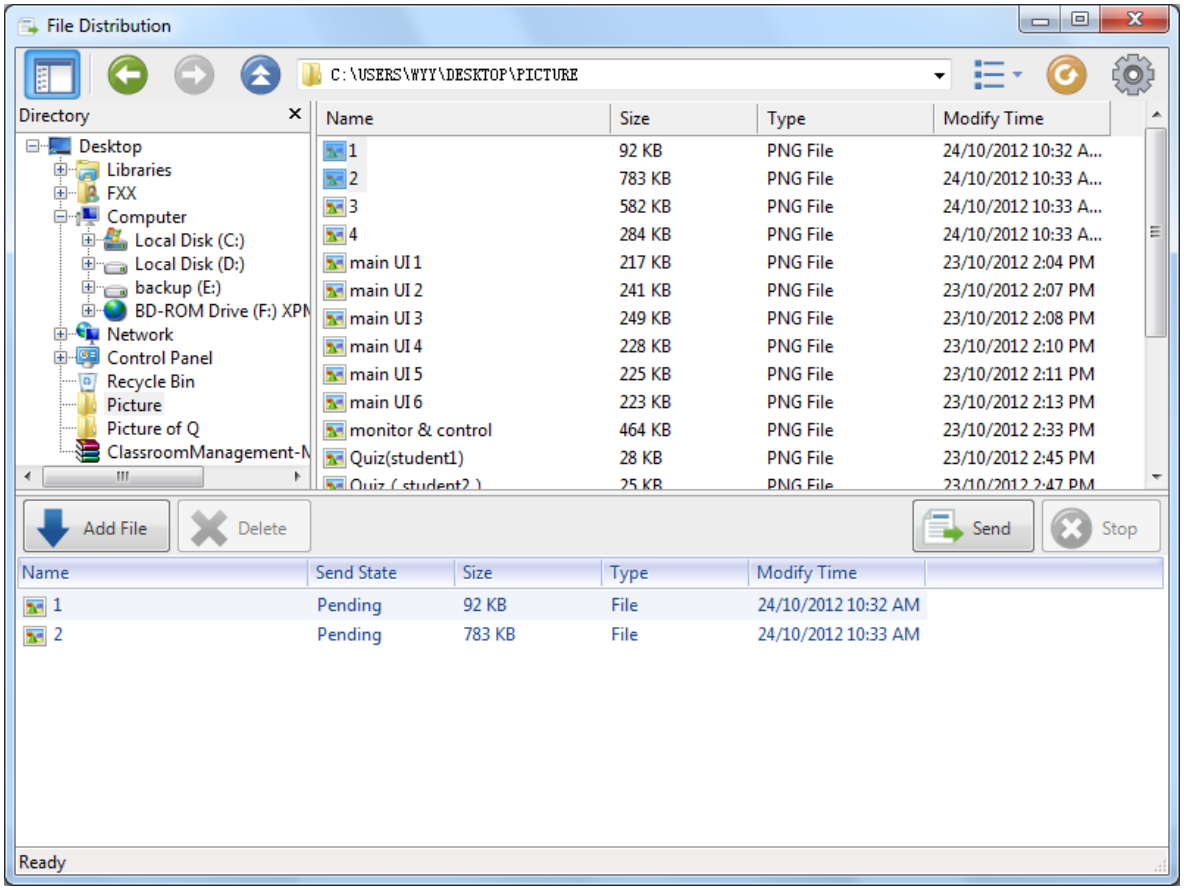
1. Click the Group Table you want to select;
2. Click the function button in the Function Bar;

To Choose The Function Group Leader Has

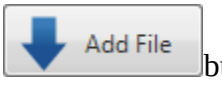
1. Right click the student icon of group leader in group member list;
2. Click **Student settings…** in drop-down list;
3. Select the function you want to grant;
4. Click **OK**.

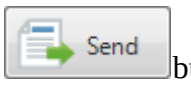
File Distribution

Smart Media III software allows teacher to distribute simultaneously a file or directory to multiple students. Before distributing files, teacher can specify a target path for students. If the target path doesn't exist, then it will be automatically created. If the target file and path already exist, the software enables you to select whether or not to allow automatic overwriting of the original file. If the file you want to distribute is in use, the software will send a prompt.



To Start File Distribution

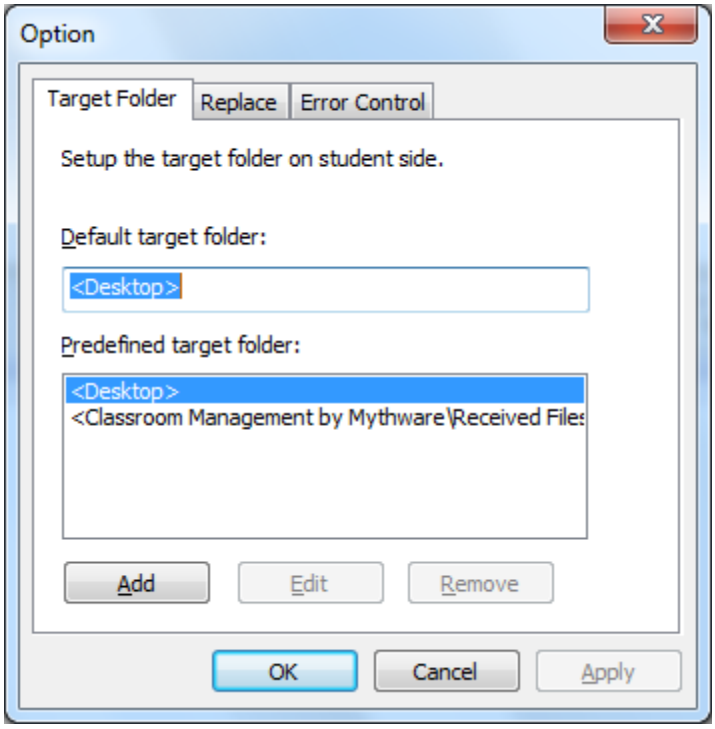
1. Select students in the Class Model;
2. Click the **File Distribution** button in the Function Bar;
3. The **File Distribution** window is displayed;
4. Browse, select files or directories and click 

button to add to the **Send** list;
5. Click the 

button on the **Send** List toolbar of **File Distribution** window.

To change the target path of distributed files

1. Click button in **File Distribution** dialog, and then the following dialog pops up;



2. Click **Add** in Option dialog to add a new target folder;
3. Select a target folder in **Predefined target folder** column;
4. Click **Apply**.

To Choose a Distribution Policy

1. Click button in the toolbar of the **File Distribution** dialog;
2. From the pop-up dialog, select **Replace tab**;
3. Select **Don't distribute**, or **Replace**;
4. Click the **OK** button.

Note:

- The default setting is Replace.

To Set Error Control

1. Click button in the toolbar of **File Distribution** dialog;
2. Select **error control** tab;
3. Select **Stop file distribution immediately** or **Continue file distribution**;
4. Click **OK**.

File Submission

The File Submission function allows the students to submit their jobs to the specified directory on the teacher-side computer. The teacher can manage whether or not to accept all of the files submitted by the students, or choose to accept one student's files at a time.

To Set File Submission Policy

1. Change the Class Model area **View Mode** to **File Submission Mode**;
2. Select the student you want to set;
3. Click **Enable** or **Disable** button in the class Model area.

To Accept a Student's Submitted Files

1. The student sends the file submission request;
2. View **File Submission Request** in **File Submission Model**;
3. The student name, file size and file count will be displayed in the list,
4. The teacher can select one of the student names and click **Accept** on the right side;
5. A message will appear in the Event Message Area of the main interface in the teacher-side computer, indicating that:**" I have submitted my files"**.

To View a Student's Submitted Files

1. Change the Class Model area **View Mode** to File Submission Model;
2. Double-click the student you want to view;
3. The folder where the student's submitted files are stored will be opened automatically.

The File Submission function also allows the teacher to set the **number** and **size limit** for student-submitted files, to prevent students from submitting or too many files at a time, or files which are too large.

To Set the Number and Size Limit

1. Click the **Set submitted folder** button on the main interface;
2. Select **Limit file size** and enter the file size limit in Option dialog;
3. Select **Limit number of files** and enter the file number limit in Option dialog;
4. Click the **OK** button.

File Collection

File Collection allows the teacher to open the File Submission dialogue at the same time so the teacher can collect students' files to the same directory.

To Start File Collection

1. Click the **File Collection** icon on the Function Bar of the main interface in the teacher-side computer;

2. **File Submission** dialog pops up on the student side;

3. Teacher can open Submitted folder on the Class Model area after all the students had submitted files.

Screen Recording and Playback

Smart Media III software allows teacher to record operations from his desktop into an ASF file, and then playback these operations later. During recording, teacher can pause a recording for later resumption. When he continue to record, the newly recorded data will be appended to the previous file. Teacher can also launch **Screen Pen** to annotate the screen and record the annotations as well. During recording, he can also use a microphone to record his voice.

Smart Media III software allows teacher to use the **Net Movie** function to open the recorded file and play it back in the class like the **Screen Broadcast**. If he record with audio, his voice can be broadcast to the students as well.

To Start Screen Recording

1. Right-click in the blank area in the **Title bar**;

2. Click the **Screen Record** in the Pop Menu;

3. In the **Screen Record** dialog, type the target file name and click **Save**;

4. The **Screen Record Toolbar** will be displayed on the top of the screen, as shown below;

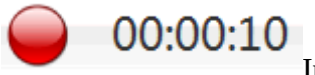
Display/Hide the main interface for the programs in the teacher-side computer.

Call Screen Pen while performing the Screen Record function, and add annotations to the screen.

Pause the current screen recording operations.

Continue the screen recording operations.

Stop the screen recording operations.



Indicate that the recording is in progress, with the recording time shown.

5. At this time the Record button on the top side of the above image will flash continuously and the recording time is displayed too.

To Playback the Recorded Files

1. Click the Net Movie button in the Function Bar;

2. From the Open File dialog, select one of the recorded files and click OK.

Note:

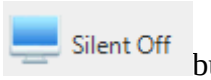
- In the computer with the SmartMedia III software installed, the teacher can use Windows Media Player to playback the recorded files.

Silent

Choose one or more students and click

button to launch **Silent**, the mouse and keyboard of these students will be locked, and they can't do any operation.

Silent Off

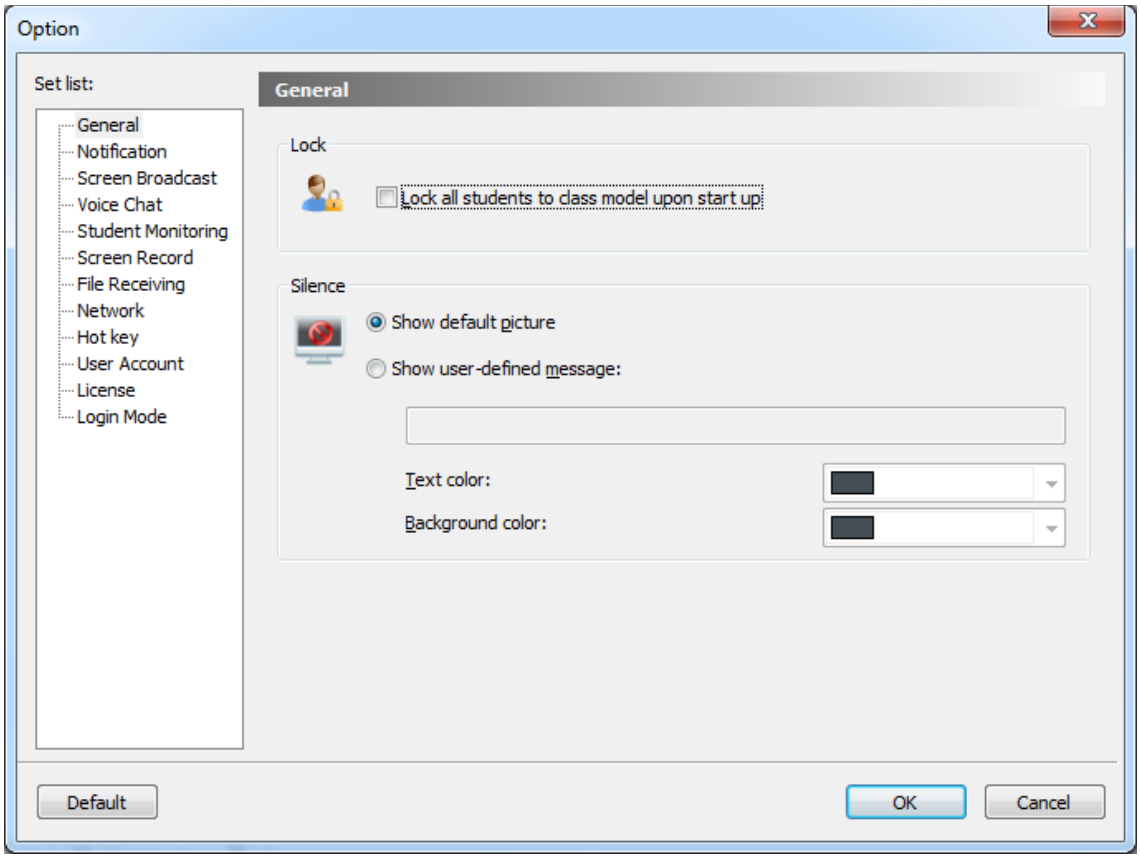
Choose one or more students who are being Silence On and click 

button to launch **Silent Off**, the mouse and keyboard of these students will back to normal.

The Settings of Teacher Side

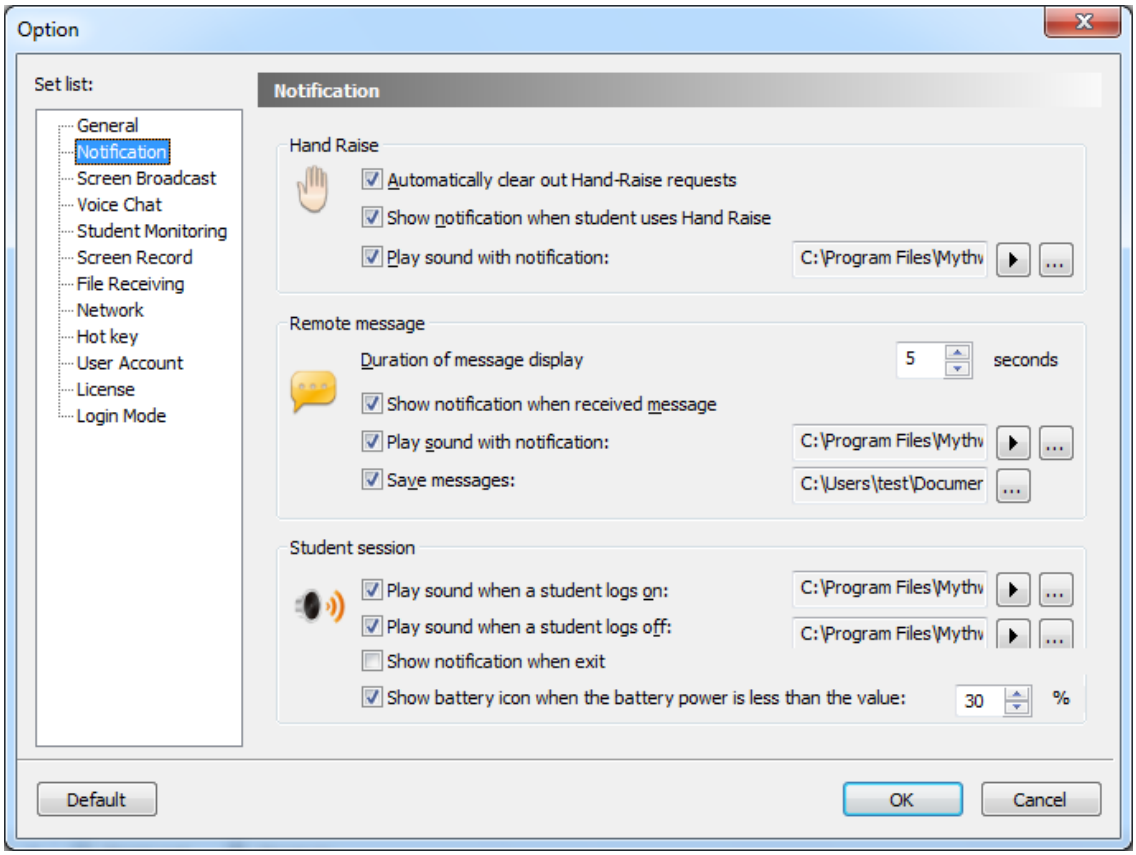
General

In this tab, teacher can choose to lock all students to class model upon start up and set the properties of **Silent**.



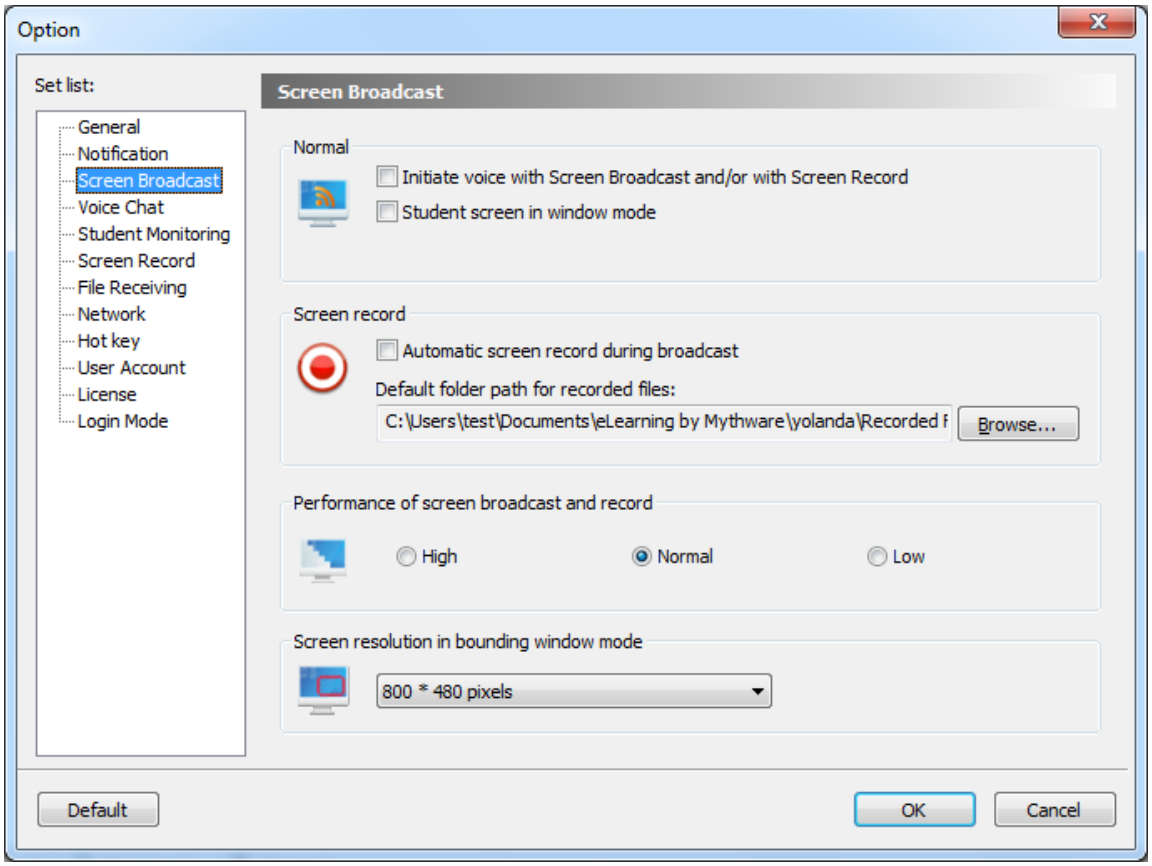
Notification

In this tab, teacher can set the properties of Hand Raise, Remote message and Student Session.



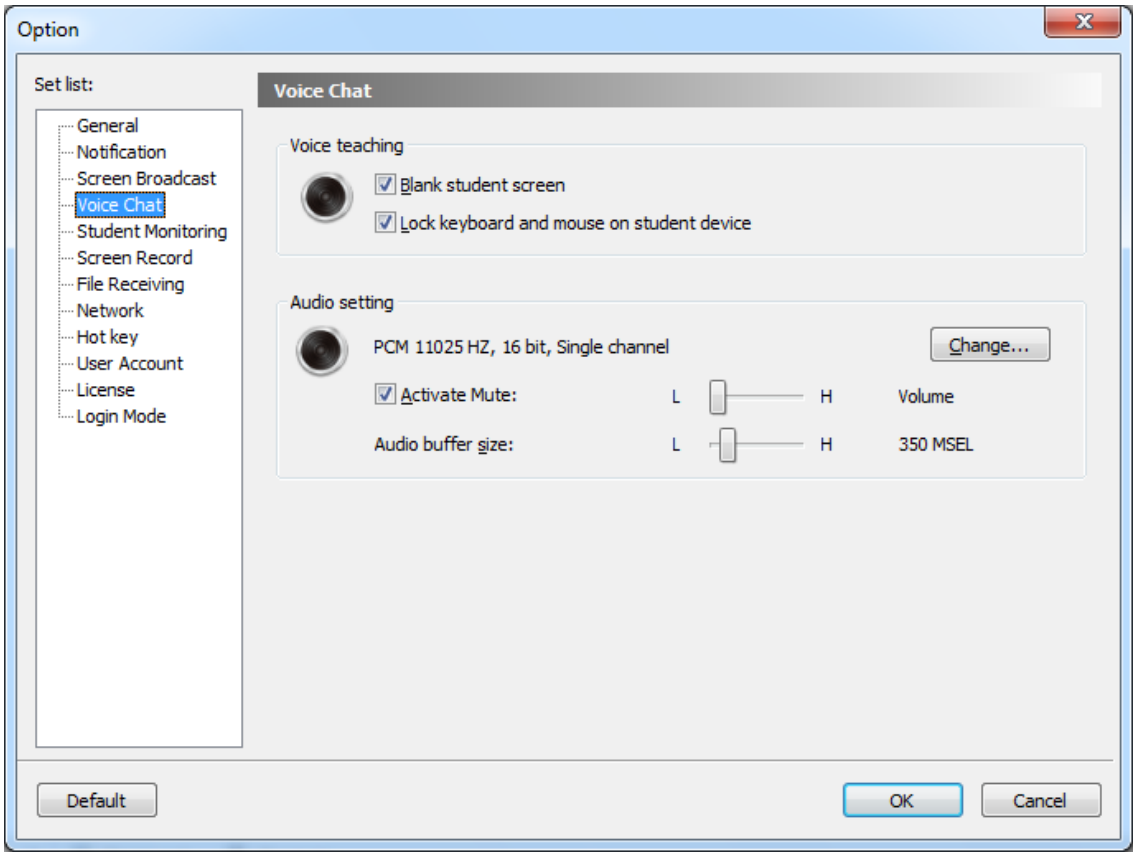
Screen Broadcast

In this tab, teacher can select the default mode of student side during **Screen Broadcast** process. Besides, teacher can set the saving path and performance of screen record during **Screen Broadcast** process.



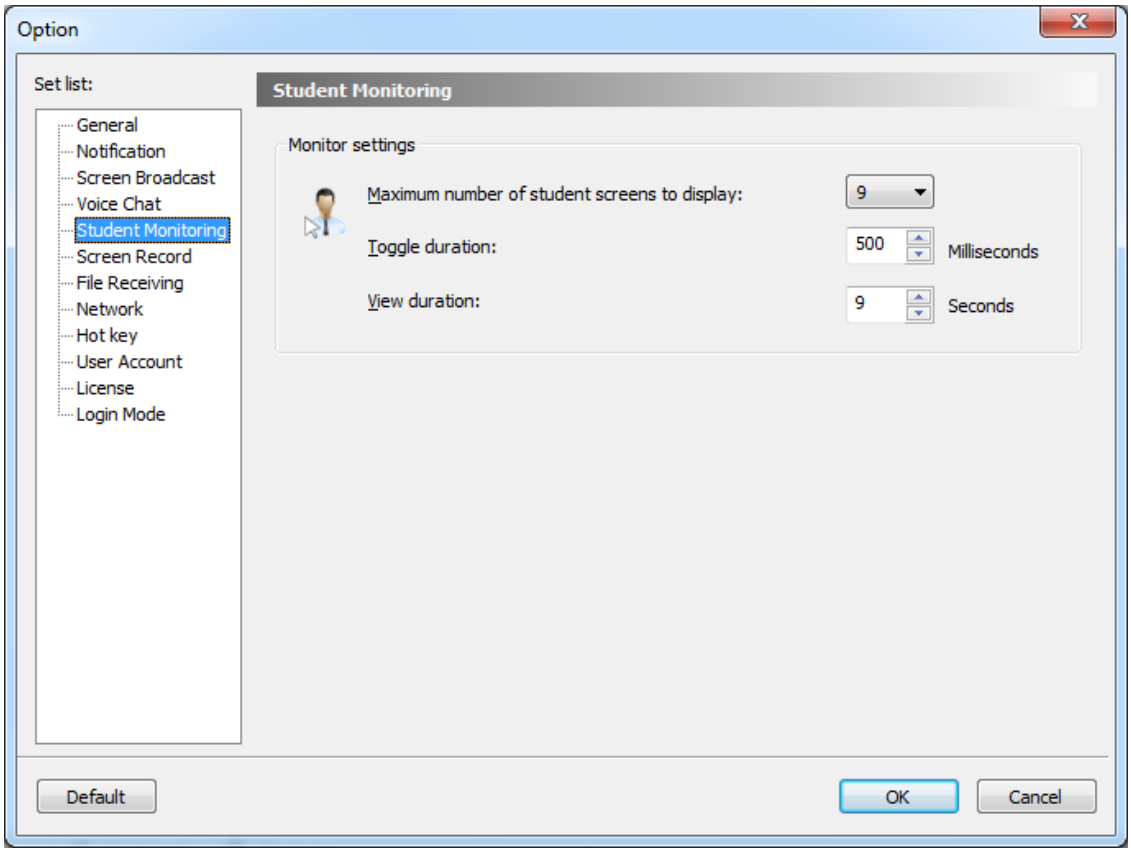
Voice Chat

In this tab, teacher can set the properties of Voice Teaching and Audio Setting.



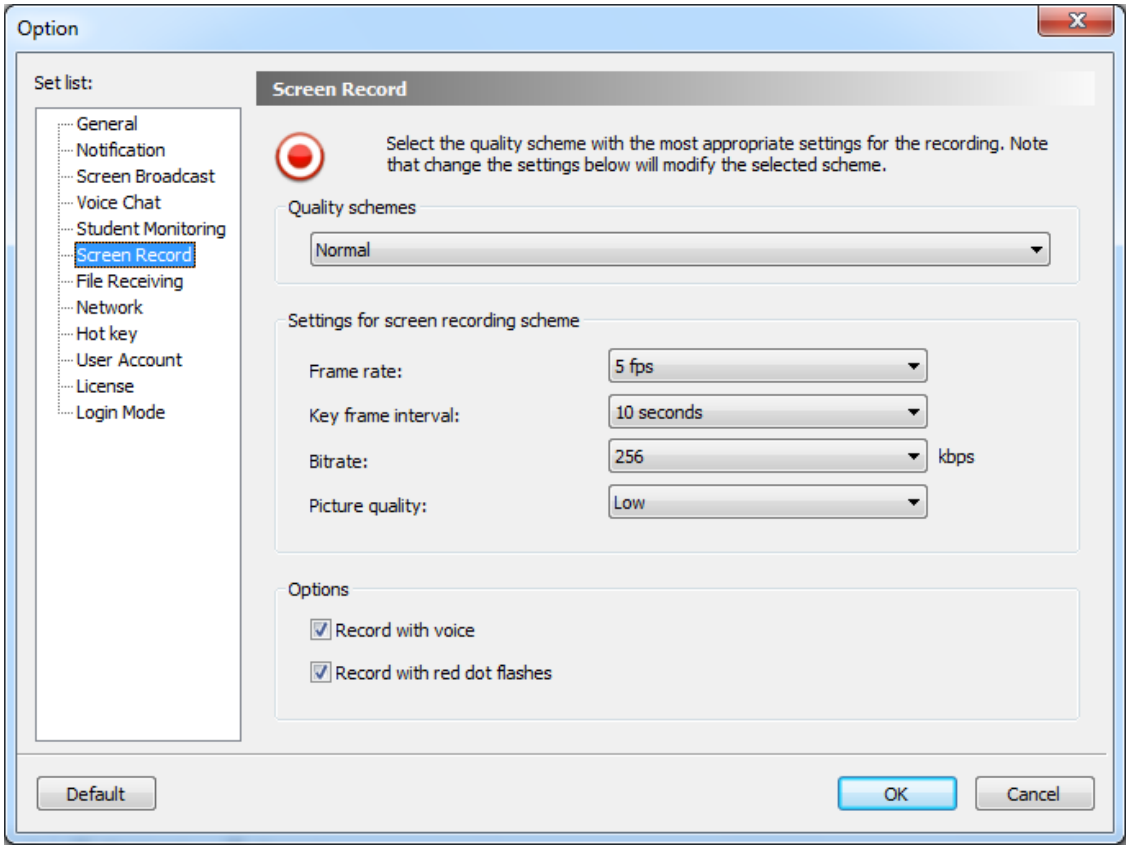
Student Monitoring

In this tab, teacher can set the properties of student monitoring.



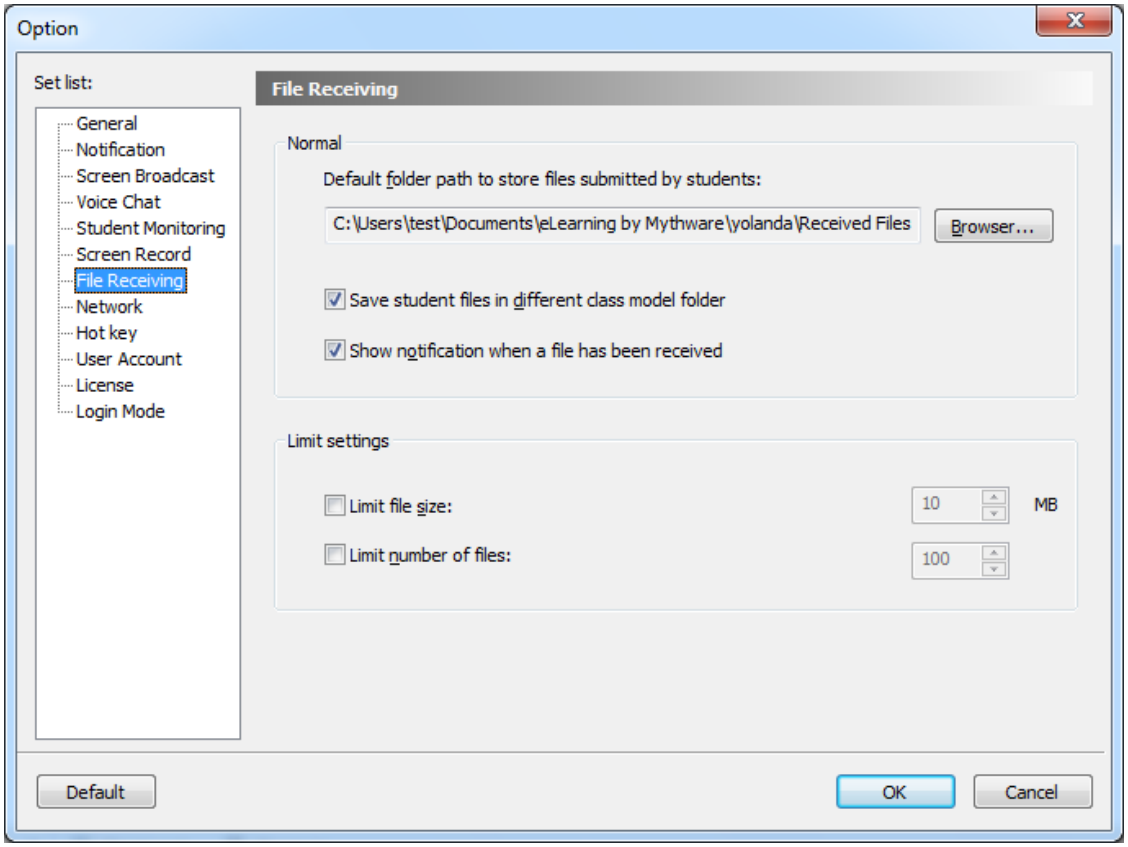
Screen Record

In this tab, teacher can set the quality scheme, recording scheme, and whether to record the voice during screen record.



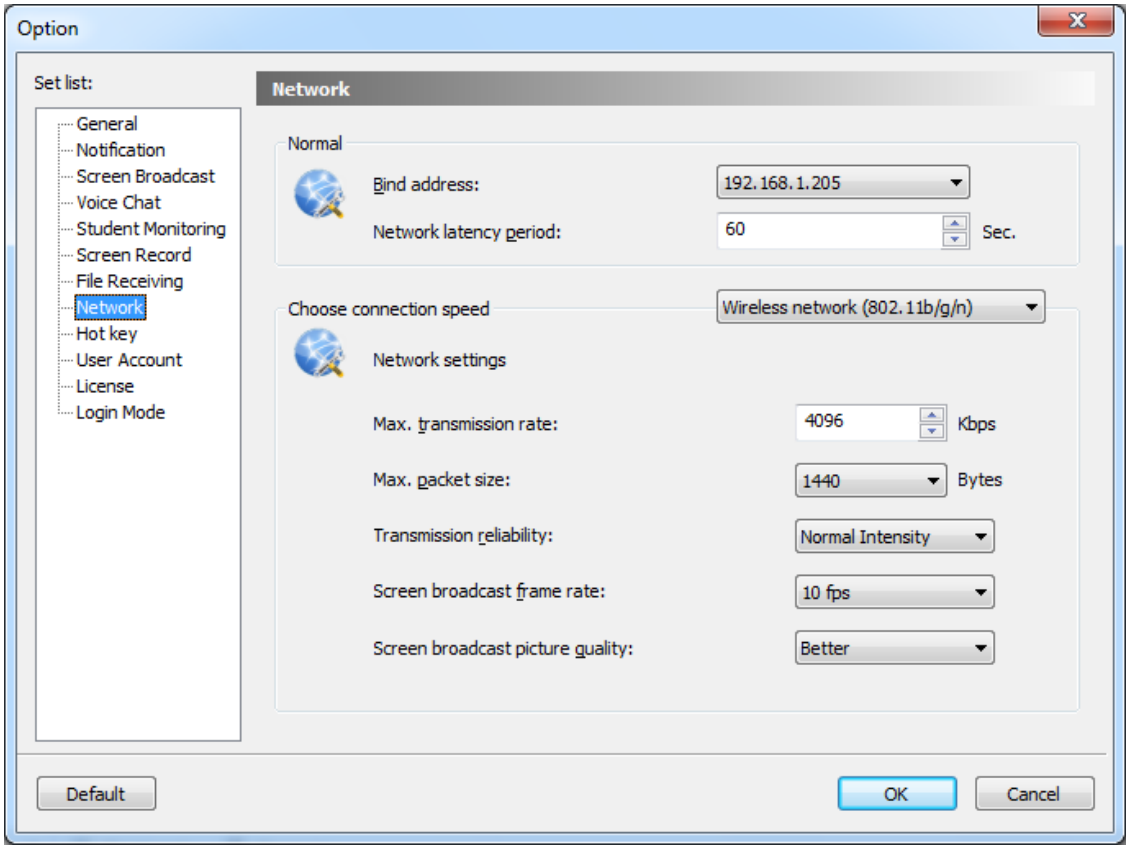
File Receiving

In this tab, teacher can select the folder which is used to save files submitted by students, and they can set the limitation of file size and number.



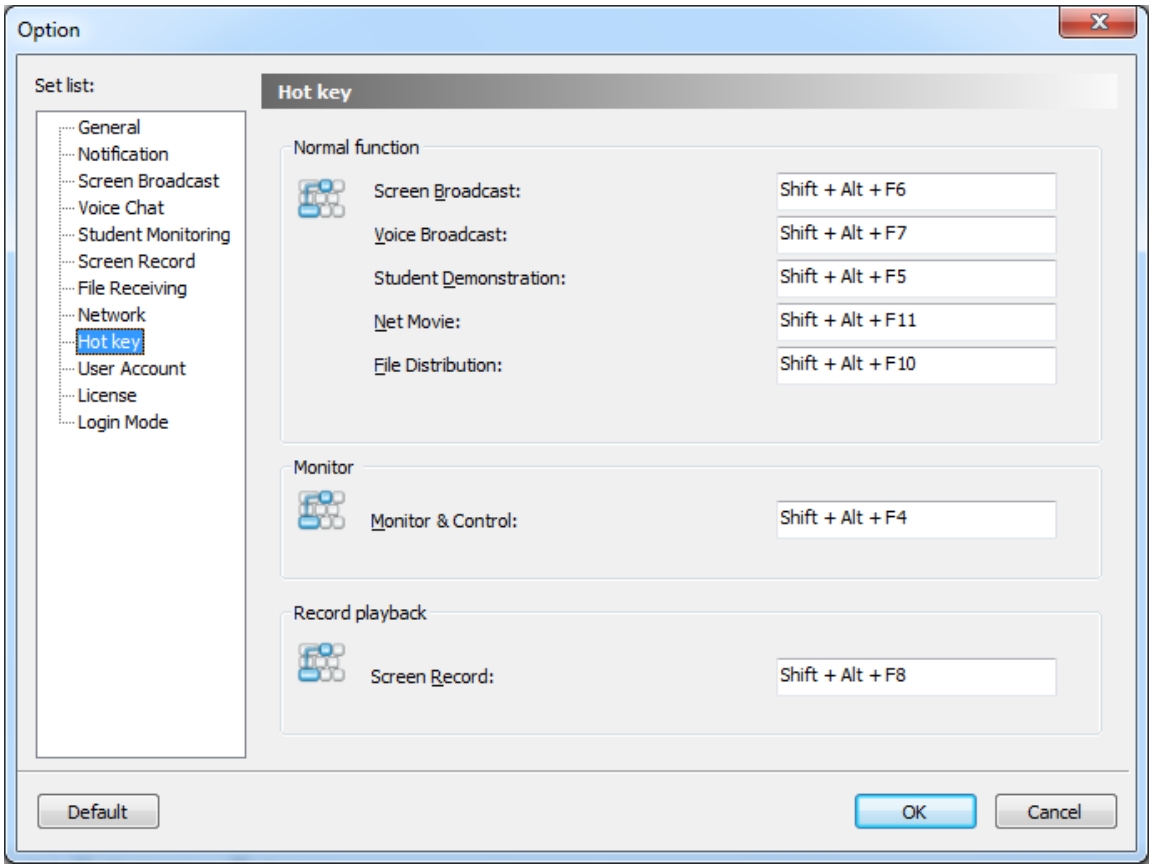
Network

In this tab, teacher can select an IP address to bind with teacher side and set the latency period of network. Besides, he can set some other fields of network.



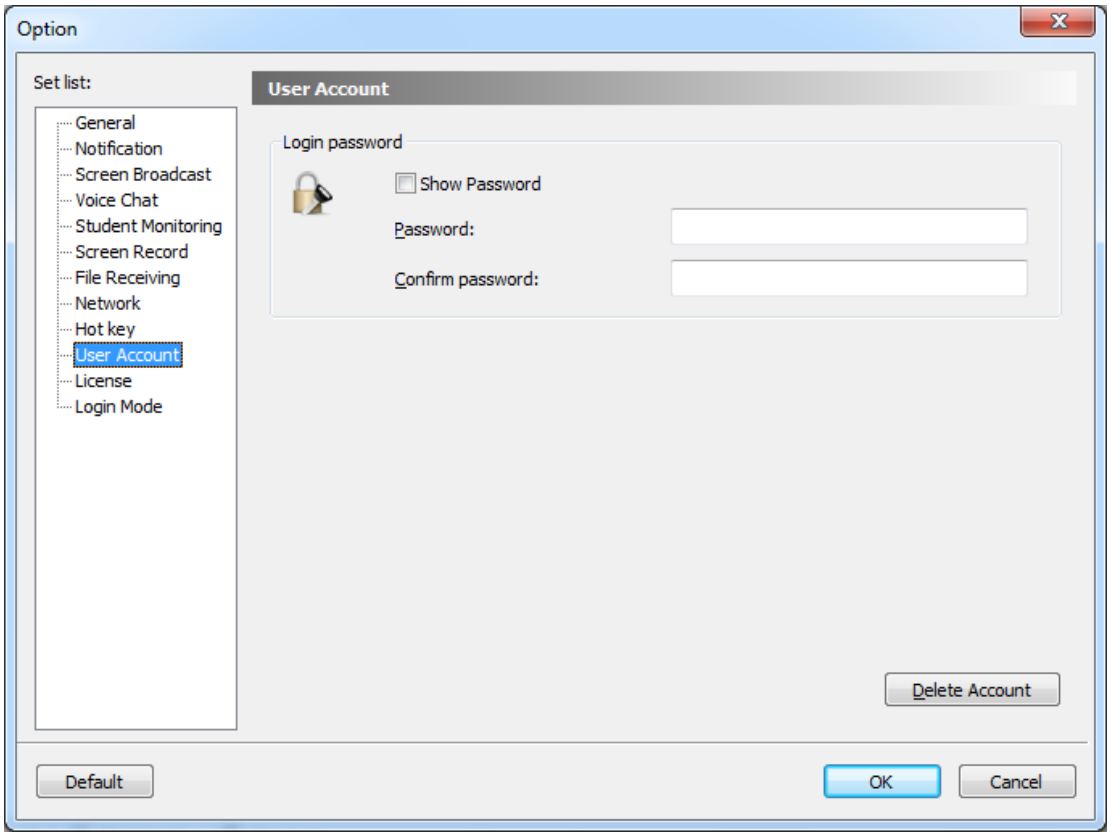
Hot key

In this tab, teacher can set hot key for some common functionalities.



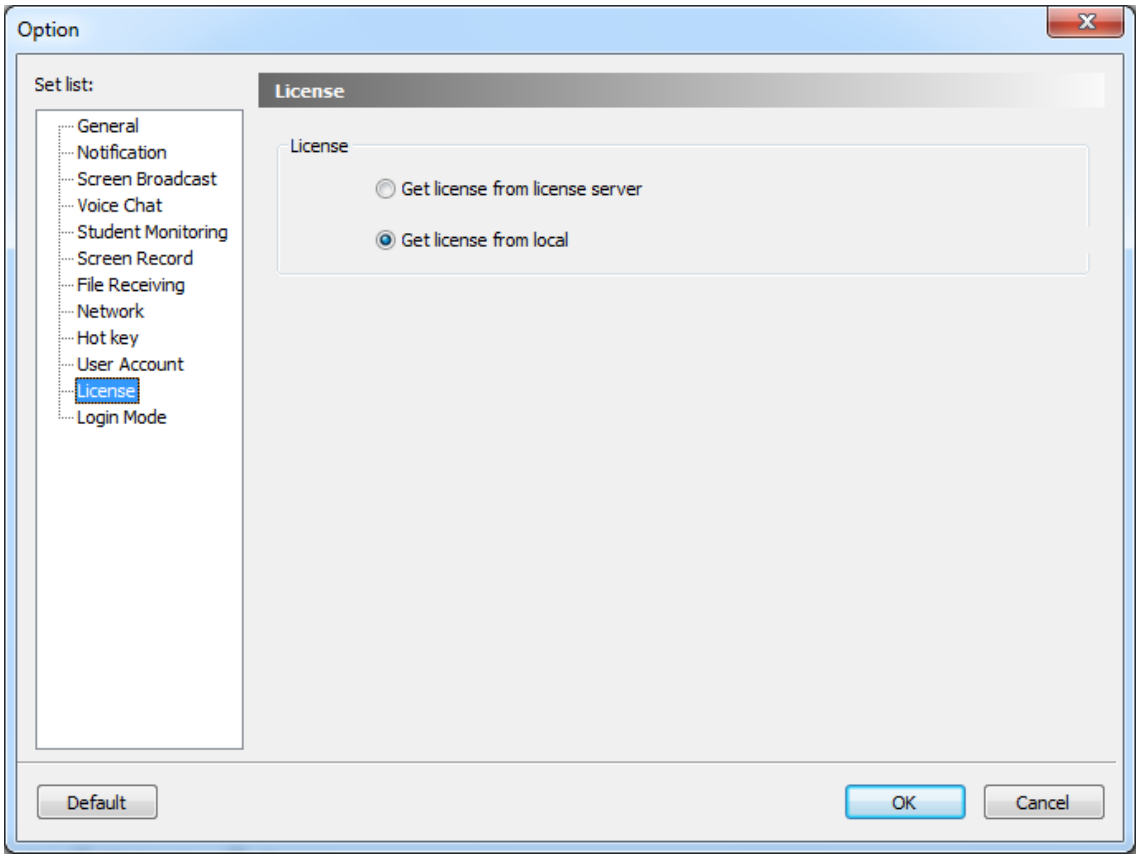
User Account

In this tab, teacher can set the login password.



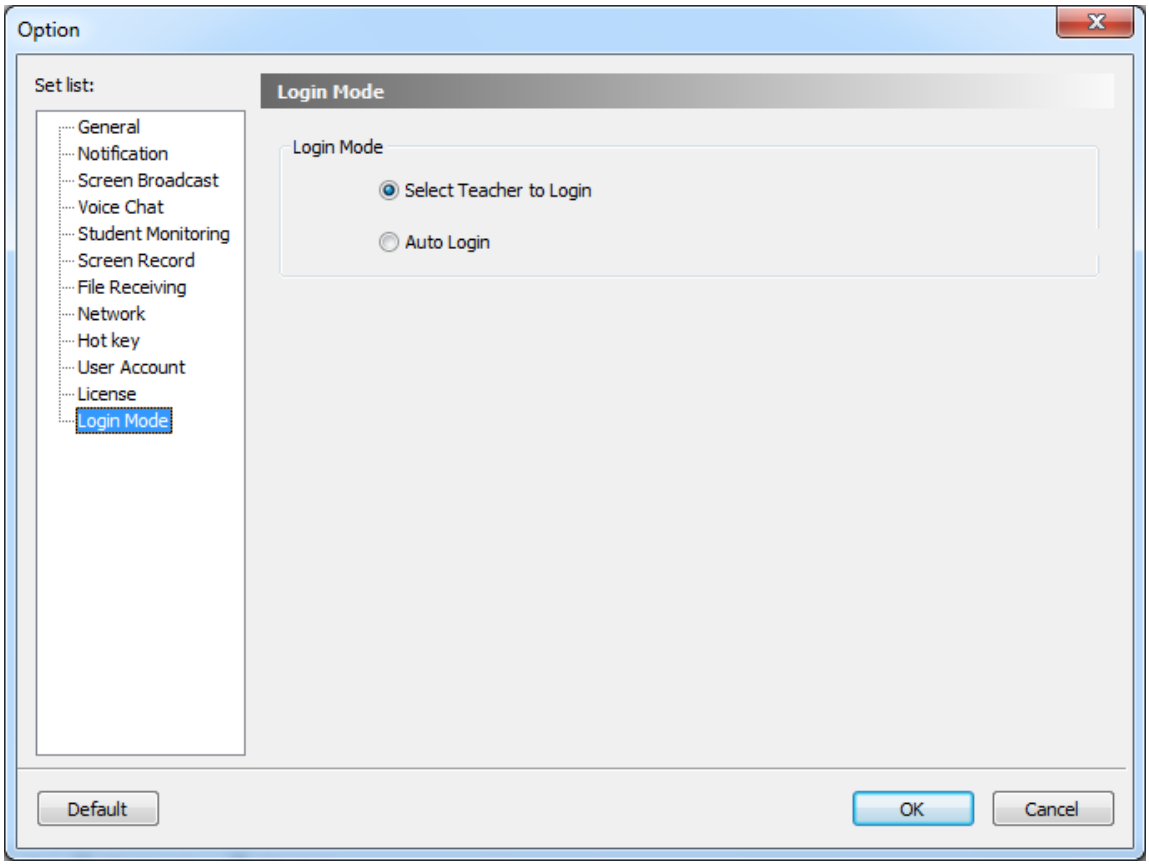
License

In this tab, teacher can choose the mode to get license.



Login Mode

In this tab, teacher can change the login mode.



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Technical Support

The software Technical Support team welcomes your questions and comments.

If you experience any difficulty with the software, you may first want to contact your local agents, as they may be able to solve the problem more quickly.

Relevant telephone, fax and email information contained in the software:

Website: www.rogev.co.il

When you call technical support, it is helpful if you have accessed to your software during the call. The support representative may ask you for the following information:

1. When you purchased the product.
2. The agent's name.
3. The version of your operation system.